



Eulerian modelling of spotting using a coupled Fire-Atmosphere approach

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Abstract. Spotting, the process by which burning firebrands are lifted by convection and transported downwind igniting secondary fires. Spotting can become a critical driver of rapid wildfire spread and presents major challenges for prediction and suppression. Coupled fire-atmosphere models, which simulate the two-way interaction between fire behaviour and local atmospheric dynamics, offer a promising avenue to capture such complex processes. In this study, we introduce a computationally efficient Eulerian formulation for firebrand transport and spotting, implemented within the coupled MesoNH–ForeFire modelling framework. Two case studies were analysed: an idealized scenario over flat and hilly terrain to assess wind influence, and a realistic simulation of the 2016 Mt Bolton wildfire in southeastern Australia. The model captured key spotting dynamics and fire spread patterns, producing realistic downwind distances with spot fire timing that slightly preceded observations. A full 8-hour forecast, including spotting, simulates in just less than 3 hours, without optimization. Results demonstrate that this simplified approach provides a credible and time-efficient spotting forecast, supporting its potential for operational wildfire modelling and decision-making.

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1 Introduction

25 During a wildfire, bark fragments, needles, and branches can ignite and detach from trees, creating firebrands or embers. These firebrands can be lifted by the plume and transported, travelling beyond the main fire, and igniting new fires. This process, known as spotting, complicates fire control, especially with medium and long-range spotting (Koo et al., 2010). Following the definition from Cruz et al. (2015), medium range spotting refers to spot fires located at distances between 750 m and 5,000 m, and long-range spotting refers to spot fires located at distances greater than 5,000 m. In both cases, it refers to spot fires that are not overrun by the main fire front. The challenge of predicting the final distance and direction over which firebrands might land and ignite the fuel bed has been the focus of many experimental and numerical studies (Albini, 1979; Albini et al., 2012; Kepert et al., 2024).

Firebrand transport has been investigated through three principal modelling frameworks: Lagrangian firebrand modelling, mathematical analogue models (similar to the classification offered by (Sullivan, 2009)), and Eulerian approaches. Lagrangian models calculate the trajectories of individual firebrands to estimate parameters regarding the maximum travelled distance, horizontal displacement, and ground landing densities. Early models from (Albini, 1979, 1983, 1981; McArthur, 1967; Noble et al., 1980) offer an estimation of the maximum spotting distance under specified fuel and weather conditions. More complex simulations, however, require accurate wind flow characterization, often prescribed using semi-empirical relationships such as the logarithmic wind profile (Bhutia et al., 2010; Himoto and Tanaka, 2005; Oliveira et al., 2014; Sardoy et al., 2007, 2008). More advanced Computational Fluid Dynamics (CFD) and Large Eddy Simulations (LES) have also been used to calculate realistic wildfire plumes in order to compute firebrand trajectories (Alonso-Pinar et al., 2025a; Cervantes, 2023; Thomas et al., 2020; Thurston et al., 2017). These models have provided insights on the spotting distance, the impact of turbulence, and the implications of physical and numerical models to describe the firebrand trajectories. However, they are numerically expensive due to the requirement of a relatively small timestep, and a large number of firebrands to obtain statistically robust outcomes. To address this, Frediani et al. (2025) proposed a parametrization approach to model individual firebrands advected by the wind flow. Their results show that accounting for spotting increased the overall accuracy of wildfire behaviour simulations.

Spotting parametrizations have also been developed using mathematical analogue models, such as cellular automata models (López-De-Castro et al., 2024). The parametrizations are often informed by firebrand distributions fitted on Lagrangian simulations (Sardoy et al., 2008). For example, the spotting model proposed by Trucchia et al., 2019 also made use of a log-normal distribution to generate spot fires. In doing so, they developed a stochastic formulation intended for operational wildfire simulators. More recently, Kepert et al., 2024 have provided a novel parametrization of a firebrand transport model based on simulations of Lagrangian particles within high-resolution LES simulations of wildfire plumes. These models are computationally efficient, but they do not represent all physical phenomena due to the differences in terms of spatial and temporal scales.



High-fidelity modelling approaches that resolve all six degrees of freedom may be appropriate for small-scale simulations like (Anand et al., 2018; Wadhvani et al., 2021) or analyses of individual firebrand trajectories linked to specific spot fires (Lareau, 2025). However, such complexity and computational cost is generally impractical for coupled Fire-Atmosphere models intended for real-time or faster-than-real time wildfire forecasting (Alonso-Pinar et al., 2025a; Oliveira et al., 2014). To overcome this limitation, the Eulerian approach that transports a firebrand concentration field on a grid by using a diffusion-advection equation can be used. To the knowledge of the authors, this approach has been used in a wildfire context only by (Qin and Trouvé, 2025) to transport firebrands in a bidimensional landscape using a stochastic approach to derive the ember flight distance. The Eulerian approach has the advantage of being simpler to implement numerically and faster to calculate, as it can be computed simultaneously with the coupled fire-atmosphere simulation. This method also allows the inclusion of physical processes, such as the firebrand combustion and associated reduction in firebrand mass, or the mixing of firebrands from different sources. Similar methodologies have been successfully employed in the transport of relatively heavy particles, such as pollen (Dupont et al., 2006) or volcanic ashes (Costa et al., 2006).

Coupled fire-atmosphere models have been designed to enhance the understanding of large-scale wildfire behaviour and to inform operational fire-management strategies (Filippi et al., 2018; Kochanski et al., 2021, 2016, 2011). These models have demonstrated applicability across a broad spectrum of spatial scales, spanning from grassland fires (Filippi et al., 2013; Kochanski et al., 2011) to very large wildfires (Filippi et al., 2018; Kochanski et al., 2013; Peace et al., 2023, 2022, 2016). Moreover, they have effectively captured specific terrain influences on fire spread (Simpson et al., 2014, 2013), complex dynamic fire behaviours (Thomas et al., 2017), and the formation of highly convective plumes (Couto et al., 2024). Despite these advances, current implementations do not yet incorporate parametrizations for firebrand transport or the broader spotting phenomenon.

In the present study, we aim to introduce a simple Eulerian model that describes the spotting phenomena. The main goal is to introduce and verify the model using both idealized and realistic case studies. The Eulerian model is first verified using idealized wildfire simulations. It is then validated against the Mt Bolton wildfire in southeastern Australia, described in detail by McCarthy et al. (2018). The fire was chosen for its unique extensive observational dataset, which allowed for thorough model verification and evaluation. The paper is organized as follows. Section 2 introduces the modelling framework and the simulation setup. Section 3 presents the results obtained for both the idealized and real simulations. Finally, the results from the idealised simulations and the Mt Bolton fire are discussed in section 4.



2 Methods

85 2.1 Coupled Fire-Atmosphere framework

The atmospheric simulations in this study were performed using the coupled Fire-Atmosphere model MesoNH-ForeFire (Filippi et al., 2011; Lac et al., 2018), version 5-7-2. Meso-NH is an anelastic and non-hydrostatic meso-scale model (Lafore et al., 1998) that can be used in a large set of spatial scales, resolving weather phenomena ranging from characteristic lengths of 10 m to 10,000 m. Meso-NH is used in a Large Eddy Simulation (LES) configuration, resolving the
90 large structures from the wind flow perturbed by the surface fire. Wind velocities are transported by a 4th order centered scheme, and the other variables (potential temperature, TKE, mixing ratios) by the PPM scheme (Piecewise Parabolic Method from (Colella and Woodward, 1984)). Temporal derivatives are computed following a 4th order Runge-Kutta centered scheme. Finally, the turbulence parameterization is based on a 1.5-order closure with a prognostic equation for the 3D Turbulent Kinetic Energy (Lac et al., 2018).

95 ForeFire is a fire spread model that calculates the temporal evolution of a fire front using Lagrangian markers. The model takes into account terrain slope, fuel spatial arrangement and fuel combustion parameters, and surface winds coming from Meso-NH (Filippi et al., 2009). At each atmospheric timestep, ForeFire outputs heat and vapor fluxes to the atmospheric model. The rate of spread is calculated using the Rothermel model (Rothermel, 1972). We acknowledge that the Rothermel model was developed for, and is typically applied to, Northern Hemisphere coniferous forests, but our analysis
100 focuses on ForeFire's performance in spotting transport rather than firebrand generation or forward rate of spread.

2.2 Firebrand modelling

The following paragraphs describe how spotting is modelled within MesoNH-Forefire.

105 2.2.1 Firebrand transport

In the Eulerian model, firebrands are considered as a continuous concentration field. Its spatiotemporal evolution is described by a diffusion-advection conservation equation (1). Where ρ_{ref} is the reference air density, C_i is the concentration of the i -th firebrand class, U is the wind flow and S_i is the source and sink terms (corresponding to the injection and deposition of firebrands). The equation is written for a general number of firebrands (index i), as the modelling options could include
110 multiple types of firebrand densities, or different firebrand states (burning and non-burning firebrands, for instance).

$$\frac{\partial(\rho_{ref}C_i)}{\partial t} + \nabla(\rho_{ref}C_iU) = \rho_{ref}S_i \quad (1)$$



The advection of the firebrand concentration field is calculated using the piecewise parabolic method (PPM). Specifically, the PPM scheme used here incorporates the flux limiter (Skamarock, 2006). When using this scheme in Meso-NH, numerical diffusion of the scalar field is not activated to prevent damping of well resolved extrema (Lac et al., 2018). The source term includes the turbulent diffusion.

Firebrand concentration and air parcel relative velocity is represented by the addition of a vertical terminal velocity to the wind flow (Tarifa et al., 1967, 1965; Thomas et al., 2017). In this study, the Eulerian model accounts for a single firebrand species with a mean vertical terminal velocity given by equation 2. Using $g=9.81 \text{ m.s}^{-2}$, $\rho_0=350 \text{ kg.m}^{-3}$, $\rho_{atm}=1.2 \text{ kg.m}^{-3}$, and an adjustment factor lambda 0.0023, the resulting terminal velocity was 3.2 m.s^{-1} . Rotational impacts and aerodynamic lift are neglected.

$$w_g = \sqrt{2g \frac{\rho_0}{\rho_{atm}} \lambda} \quad (2)$$

2.2.2 Firebrand injection

Firebrand generation is a complex phenomenon that has been modelled only for twigs and branches (Barr and Ezekoye, 2013). Empirical data on firebrand generation remains sparse, with limited experimental or field observations available (Filkov et al., 2017). In the present study, firebrand injection into the atmosphere is prescribed as a firebrand mass flux (in $\text{kg.m}^{-2}.\text{s}^{-1}$), originating from the bottom ground level of the atmospheric model. Injection is assumed to occur over a fixed duration of 60 seconds, during which firebrand mass flux is held constant at $1 \text{ kg.m}^{-2}.\text{s}^{-1}$. Finally, a time lag is introduced between the fire front reaching a given grid cell and the initiation of the firebrand injection. The delay time is set to 30 seconds, based on Fig. 7 from (Filkov et al., 2017), where firebrand detection follows an increase in the mean wind value, representative of the fire front arrival.

The numerical implementation relies on ForeFire (Filippi et al., 2013) and is designed to remain flexible for future extensions. For instance, variables such as fire intensity or local turbulent kinetic energy could be incorporated to control the firebrand mass flux, along with fuel type, injection duration, and time delay. These relationships could be derived from laboratory studies (Ju et al., 2023), field observations (Filkov et al., 2017), or inverse analysis using CFD simulations (Wickramasinghe et al., 2022).

2.3 Simulation setup

An idealized simulation was first conducted using Meso-NH - ForeFire. The objective was to investigate the results of the Eulerian model on two different idealized topographies: a flat and a hill terrain. Fire progression is fixed, and the feedback from the atmosphere into the fire is not accounted for. The fuel bed was assumed homogeneous with a nominal heat flux of 80 kW.m^{-2} . Open boundary conditions were selected for all configurations. Atmospheric conditions were spun-up using a



145 simulated atmospheric profile, specifying wind speeds and dry potential temperatures at two distinct heights: 100 meters and 150 meters. The wind is assumed to be purely horizontal, with the 100-meter wind (10 m.s^{-1} in this study) serving as the reference. The computational domain is 28.8 km by 14.4 km by 15.8 km with a horizontal resolution of 80 m (Baggio et al., 2022). More details regarding the model configuration and numerical settings can be found in (Alonso-Pinar et al., 2025b, 2025a).

150 A second simulation was conducted to reproduce the Mt Bolton fire (McCarthy et al., 2018). The vertical grid consists of 50 levels, gradually stretching from 30 m at the bottom, to 900 m at the topmost grid cell, following previous studies from (Couto et al., 2024; Baggio et al., 2022). The simulation was performed with three nested grids using a two-way coupling. Boundary conditions of the large domain were initialized with ERA5 dataset every hour (Hersbach et al., 2023). The simulation spin-up was done from 08:00 to 13:00, leaving enough time to initialize the smallest domain. The large domain is of size 120
 155 by 120 cells and a horizontal resolution of 2000 m. The second domain is of size 150 by 150 cells and resolution of 400 m, and the third domain containing the wildfire is of size 150 by 150 cells and resolution of 80 m. Model outputs were saved every 20 seconds for the small domain, every 120 seconds for the medium domain and 300 seconds for the large domain. The smallest domain is centered on the point of coordinates $(-37.413, 143.746)$ and contains the whole fire burnt perimeter on its north west quadrant, providing enough space to capture the details of the fire generated plume. The wildfire was coupled
 160 exclusively to the innermost domain, however, scalar fields representing fire-induced fields (firebrand mass concentration or plume smoke) were advected across all domains. In the large domain, the numerical timestep is set to 10 seconds, and the one-dimensional sub-grid turbulence parametrization follows the length-scale formulation of (Bougeault and Lacarrere, 1989). For the two smaller domains, the three-dimensional sub-grid turbulence parametrization is given by the Deardorff mixing length (Cuxart et al., 2000).

165 Fuel description is derived from the EU Land Cover at a 10 m spatial resolution (Copernicus Land Monitoring Service and Copernicus Land Monitoring Service Helpdesk, 2020). Four main fuel classes were identified: grassland, forest, artificial surfaces and constructions, and water bodies. Although a refined fuel description is necessary for detailed fire-progression simulations, this was considered beyond the scope of a study aimed primarily at demonstrating the Eulerian formulation. In Meso-NH - Fire, the fire model continues to burn as long as there is available fuel in its propagation direction. Suppression
 170 actions during the Mt Bolton fire, which aimed to limit fire progression, were not included in the simulations presented here, even though they could be modelled. Consequently, the available combustible fuel was limited to the burn area of the observed fire: all fuels outside this perimeter were classified as “artificial surfaces” to stop the fire progression such that the spotting transport process could be evaluated in isolation.

Flame residence time was fixed to 250 seconds with a nominal heat flux of 60 kw.m^{-2} . The nominal vapor flux was
 175 set to $0.005 \text{ kg.m}^{-2}.\text{s}^{-1}$, resulting in a total mass to be vaporized of 1.25 kg.m^{-2} . The firebrand injection flux was set to $1.0 \text{ kg.m}^{-2}.\text{s}^{-1}$ for the forest fuel class and to $0.0 \text{ kg.m}^{-2}.\text{s}^{-1}$ for the grassland fuel class. The fire was initialized as a point ignition at coordinates $(-37.37148, 143.70531)$ and at 23 February 2016 13:15 AEDT local time (23 February 2016 02:15:00 UTC time). Fire propagation was governed by local winds and topography, but the fuel map was constrained to the extent of the final burn



perimeter. A separate simulation was performed without fire propagation, to analyse the impact of fire on the atmospheric
180 circulations.

The Mt Bolton namefiles are published accompanying the MesoNH-ForeFire repository as an open-source dataset.
The simulation setup is summarized in Table 1.

Table 1 – Parameters used to configure Meso-NH

Simulation parameter	Value
Large domain - Number of grid points	120 x 120 x 50 DX = DY=2000 m
Medium domain - Number of grid points	150 x 150 x 50 DX = DY=400 m
Small domain - Number of grid points	150 x 150 x 50 DX = DY=80 m
Time step	10 seconds for large domain 2.5 seconds for medium domain 0.625 seconds for small domain
Boundary conditions	Open for all 4 lateral surfaces. Initialization using ERA-5 reanalysis.
Turbulence configuration	1D for the large domain. Turbulence parametrization comes from (Bougeau and Lacarrere, 1989). 3D where the turbulent mixing length is equal to the cubic root of the grid volume. Turbulence parametrization comes from (Cuxart et al., 2000).

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2.4 Mt Bolton fire overview and observational data

A short overview of the fire behaviour and dynamics is given below. A more complete and detailed description can be found in the study of (McCarthy et al., 2018). The Mt Bolton fire was first reported at 13:45 LT (Local Time) and burnt 126-ha



190 during the first 30 minutes. The fire initially propagated fast through heterogeneous patches of mixed stubble, grass, and
 eucalypt woodland areas within the 14:15 LT perimeter (see Figure 3). Later, winds shifted from north-westerly to westerly,
 changing the fire direction and redirecting it through a more continuous eucalypt woodland fuel (with dominant *Eucalyptus*
obliqua and sub-dominated *Eucalyptus rubida*) mixed with small pine forest blocks within the 14:33 LT perimeter (see Figure
 3). During this phase, the fuel supported intense short range (less than 1 km) spotting and increased the fire rate of spread to 7
 195 ha/min. Between 14:33 and 15:30 LT, the fire rate of spread reduced to 4 ha.min⁻¹. Fire spread accelerated again between 15:30
 and 16:30 LT, reaching 5 ha.min⁻¹, with reported spotting activity likely originating from the top of the hill. Post field surveys
 identified eight distinct long distance spot fires that occurred outside of the final burn perimeter, with the most distant spotfires
 located 6 km from the fire front.

The fire perimeter was estimated by the Country Fire Authority (CFA) ground observer teams at 14:15 and 15:30 LT.
 200 Aerial observations recorded the fire perimeter at 14:33, followed by multispectral line scans at 16:30 and 18:30. The resulting
 fire progression is shown in Figure 3.

Detailed measurements of the fire plume were done with a mobile dual-polarized Doppler X-band radar, referred to
 as UQ-XPOL (Soderholm et al., 2016). UQ-XPOL was deployed to the Mt Bolton fire at 13:45 LT, approximately 5 km to the
 west of the fire location (see Figure 3a for the scan bearing line). UQ-XPOL was set to conduct scans in Range Height Indicator
 205 (RHI) mode, capturing vertical cross sections of the plume along a given azimuth. Data starting at 15:15 until 16:15 LT were
 used here as the radar azimuth was perfectly aligned along the wildfire plume azimuthal axis. Within the scope of this study,
 radar echoes are used to assess the simulated convective plume, and the segmentation of polarimetric radar data (Guyot et al.,
 2023) is used to assess the plume contents, distinguishing hydro- and pyro-meteors as presented in (McCarthy et al., 2020).
 Wind flow velocities were also derived by comparing two successive frames of the measured reflectivity over the scan duration.

210 Although the final burnt perimeter of the Mt Bolton fire was relatively small, the event exhibited several
 characteristics of *extreme fire behaviour* (Peace et al., 2022; Werth et al., 2011), making it a valuable case for verification
 studies. During certain periods, the wildfire demonstrated intense crown fire activity, which produced convective plumes and
 generated multiple spot fires.

215 2-5 Verification of the model

The transport model was verified on a set of idealized experiments with a fire forcing the atmosphere in two different idealized
 topographies: a flat terrain and a hill terrain. The Eulerian model is compared against a Lagrangian model that contains a
 description of the firebrand aerodynamic and combustion behaviour (Alonso-Pinar et al., 2025a). To describe the aerodynamics
 effect, the drag model from (Haider and Levenspiel, 1989) is chosen. The combustion model from (Oliveira et al., 2014) was
 220 chosen to calculate the size reduction of the firebrand. To perform the comparison, longitudinal and horizontal travelled
 distances are compared between the two models and the Fraction Skill Score, a measure of the spatial and intensity accuracy
 of a model, is used to conclude (Roberts and Lean, 2008). In both cases, firebrands were injected from the same area

(Lagrangian firebrands' initial position was randomized following (Alonso-Pinar et al., 2025a)) and during the same time interval (firebrands were injected from 18,000 seconds until 18,600 seconds since the beginning of the simulation).

225 The model is then verified based on the simulations of Mt Bolton wildfire. Firebrands were injected using the parametrization explained in sections 2-2-2 and 2-3. A comparison is then performed between the actual spot fires produced during the wildfire event and the ground landing densities of firebrand mass flux obtained as a cumulative function of time. A choice was made to group values every 30 minutes. This choice results from striking a balance between the atmospheric and firebrand transport dynamics and a time interval that can be useful in an operational context. All times reported are in Australian
230 Eastern Daylight Time (LT; UTC+11), which accounts for daylight saving.



3 Results

3.1 Idealized cases

235 The firebrand accumulated and normalized mass ground landing distribution for the Eulerian and Lagrangian models is presented in Figure 1. Fig. 1a shows the results for the flat terrain and Fig. 1b shows the results for the hilly terrain. For the Eulerian model, values lower than 10^{-4} kg were set to 0 to simplify the figures and the corresponding analysis.

Results for the flat terrain show that the distribution shapes are similar, with most of the firebrands landing near the injection point. From 5.0 km to 7.5 km, the distribution of firebrands follows a narrow column of constant width. After this, 240 firebrands land within a cone that expands laterally in the streamwise direction. Maximum longitudinal travelled distance is 14.8 km and 15.0 km, and the maximum lateral spread is 1.8 km and 2.0 km, respectively, for the Lagrangian and Eulerian models.

Regarding the hilly terrain, the ground mass distribution shapes show some differences between 10.0 km and 15.0 km with a wider spread for the Eulerian results. However, the longitudinal and lateral spread are similar between 15.0 km and 22.5 245 km and the general shape of the ground mass distribution are comparable for both models. Maximum longitudinal travelled distance is 18.6 km and 18.4 km, and the maximum lateral spread is 1.7 km and 1.9 km, respectively, for the Lagrangian and Eulerian model.

For both terrains, the shape corresponds to a bimodal distribution with a first peak located near the injection point (located at approximately 4.8 km longitudinally) and a second peak located at approximately 7.5 km and 10 km longitudinally 250 for the Lagrangian and Eulerian models, respectively. Although the shape obtained with the hilly terrain is also bimodal, its tail reaches greater distances longitudinally.

Regarding the computational cost, the Lagrangian approach requires to calculate the atmospheric wind flow (approximately 60 minutes, with 280 processors) and then calculate the firebrand trajectories (approximately 10 hours), while the Eulerian approach calculates both at the same time in an approximate computational time of 70 minutes with 280 255 processors.

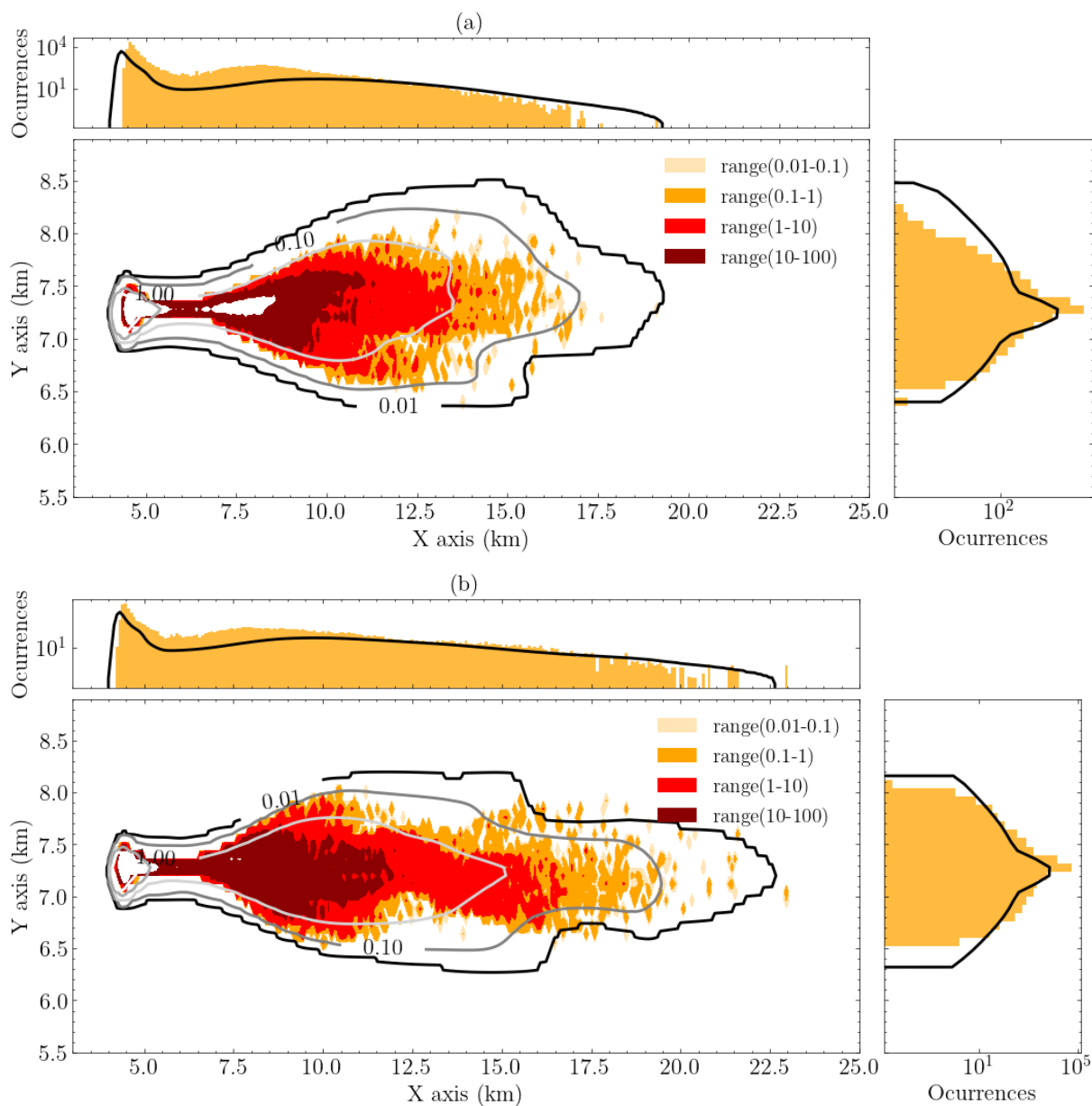
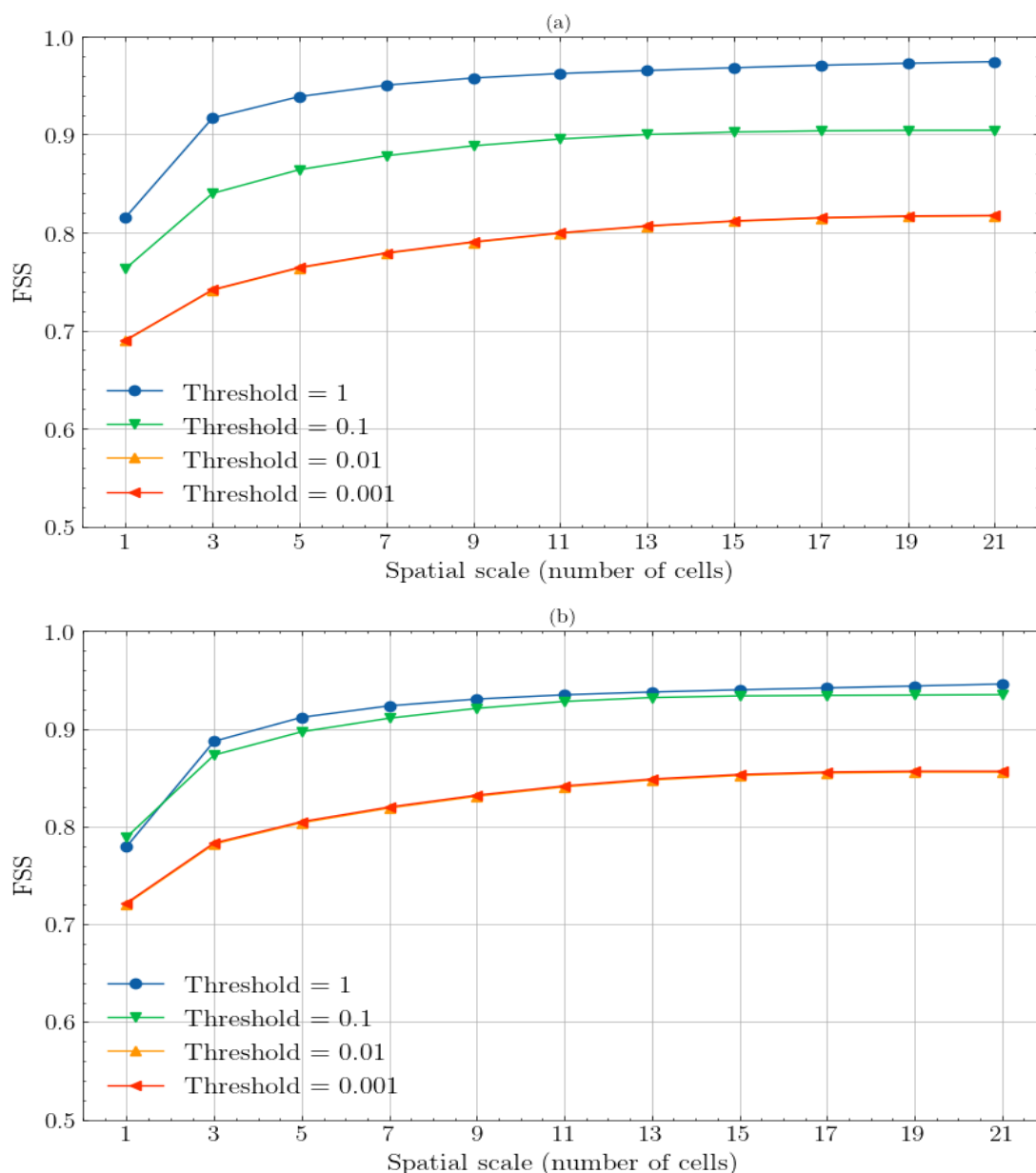


Figure 1 - Landing normalized mass densities of the Lagrangian (orange contours) and Eulerian (blackgrey lines) model for values 0.01, 0.1, 1, 10, 100 and histogram of longitudinal (top) and axial (right) landing densities, for the flat terrain (a) and for the hill terrain (b).



265 **Figure 2 - Fraction Skill Score (FSS) as a function of the spatial scale (the number of neighbour cells) for different ranges of firebrand**
cumulated mass on each cell (thresholds), for the flat terrain (a) and for the hill terrain (b).

The Fraction Skill Score (FSS) is presented in Figure 2. FSS provides a measure of the forecast skill (in this case the Eulerian approach) against spatial scales for a given threshold intensity (Roberts and Lean, 2008). The score has a range
 270 between 0 (zero skill forecast) and 1 (perfect skill forecast). In this study, in both cases, FSS is higher for higher threshold
 values and decreases for lower values. Across all thresholds and spatial scales greater than 1, FSS values are above 0.7. At the



highest threshold of 1, the FSS values are higher for the flat terrain compared to the hill terrain values. For the other intensity thresholds, the FSS values are higher for the hill terrain compared to the flat terrain values. Overall, FSS values at scales of 3 or 5 cells, can be considered as satisfactory, implying that the Eulerian formulation matches the Lagrangian results at scales of 240 to 400 m.

3.2 Mt Bolton wildfire

3.2.1 Fire progression

A comparison between the observed fire progression and the simulated fire perimeters from the coupled simulation is presented in Figure 3. During the early stages of the event, corresponding to the 14:15 and 14:33 perimeters, the simulated fire progression is slower than the observed fire progression and the burnt perimeter is smaller. Indeed, the observed fire has already reached the limit of its mapped longitudinal spread (north-south axis) and has begun progressing towards the east. This is not captured in the simulation, where the fire is still progressing towards the south. In the simulation, the wind shift starts at approximately 15:02 and ends at 15:26. At the 15:30 perimeter, the observed fire progressed towards the east, and the simulation also showed this behaviour. However, a discrepancy remains in terms of fire spread rate. The 15:30 simulated fire perimeter is behind the actual 15:30 fire perimeter by an estimated distance of 0.5 km. At the 16:30 linescan, the observed fire progression is close to its final burnt area. The simulation results still present a time delay, with fire perimeters behind the actual fire progression.

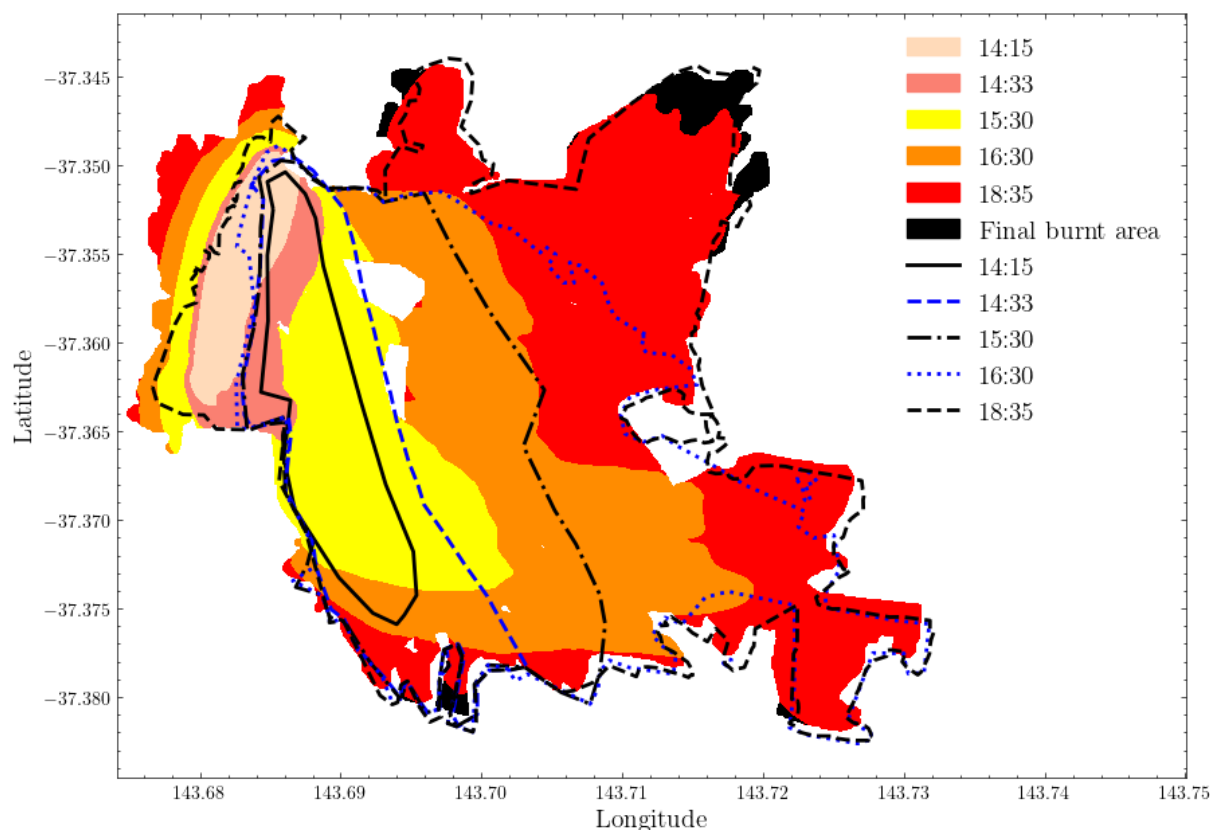


Figure 3 – Comparison of actual fire contours as provided by the CFA (in dashed lines) and the simulated fire progression through Meso-NH - ForeFire (filled coloured contours).

3.2.3 Plume behaviour

This section presents the simulated plume evolution and its behaviour during the event. Model results are evaluated against visual observations and radar measurements. Specifically, the atmospheric model computes the liquid mixing ratio within a given atmospheric grid cell defined as the sum of the rain drops ratio and cloud droplets ratio as parametrized by the ICE3 microphysics scheme (Caniaux et al., 1994; Pinty et al., 2001). This provides an indication of liquid water content and can be directly compared to radar measurements. In addition, simulated TKE contours are used to identify and locate the regions of high turbulence within the plume.

The simulation reveals three distinct periods of intense pyroconvective activity associated with plume development: from 14:13 to 14:31; from 14:53 to 15:48; and from 16:06 to 16:25. These phases are characterized by the development of a large convective plume above the fire perimeter. During the first convective period, the plume centreline ascends to approximately 1.5 km above ground level (AGL) with the maximum plume height reaching 2.5 km. The second episode of intensive convective plume activity starts shortly before the wind shift (starting at 15:02 in the simulation). During this period, the plume centreline ranges from approximately 1.5 km at the beginning to 3.0 km at the end, with the plume height reaching

5.0 km at its highest activity. Finally, the third period corresponds to a situation where the wind has already shifted to the west. In this case, the plume centreline goes up to 2.0 km AGL, and the plume maximum height reaches 3.0 km. Figure 4 shows the plume shape (represented by clipped values of a passive scalar tracer) at 15:30 with the wind in the Y direction, and Figure 5 shows a photo of the fire plume at 15:40. Large entrainment wind values are seen in the simulation, reaching values up to 15 m.s⁻¹.

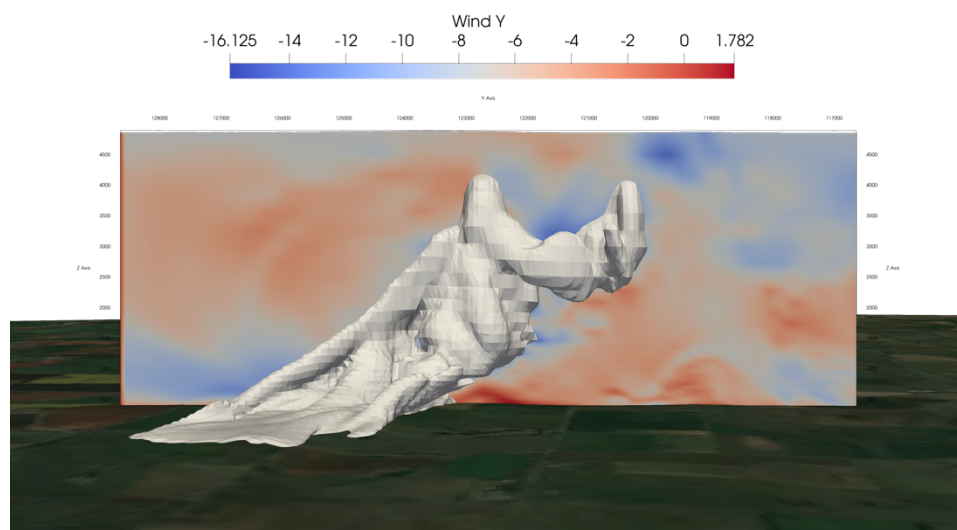


Figure 4 – Simulated plume at 15:30 LT with the Y wind velocity slice at the center of the smallest domain.



Figure 5 – A picture of the plume at 15:40 LT captured by the CFA ground team (McCarthy et al., 2018).



The UQ XPOL portable weather radar was deployed and able to capture cross sections of the plume centreline (RHI) during this period (McCarthy et al., 2018). McCarthy et al. (2020) conducted a classification of the polarimetric radar echoes within the fire plume using a Gaussian Mixture Model (GMM) approach that enabled the separation of hydro- and pyrometeors (McCarthy et al., 2020). The results of the segmentation are presented in Figure 6a (at 15:15) and 7a (at 15:42), where GMM classes of values 7 and 8 represent the pyrometeors in an ascending or falling mode. Figures 6b and 7b present a side view of the simulation with the same angle as the radar scan bearing line but located 1 km to the south. Figures do not correspond to the same timestamps as the radar observations, but both are extracted at the same time delay of 29 minutes after the radar observations. The spatial and temporal translation was done to overcome the differences of fire progression between the observed and the simulated fire as presented in Figure 3.

In both Figure 6a and Figure 7a, suspended water is present. Based on the GMM classification, pyrometeors are lifted at heights between 1 to 3 km AGL occupying the central region of the plume. Longitudinally, pyrometeors are transported up to 5 km (from 5.0 km to 10.0 km), corresponding to the reported spot fire distances during the fire. Water content at high altitudes shows that the plume developed into a pyrocumulus cloud (pyroCu). In Figure 6a, water content is detected at distances between 10 and 15 km from the radar location, and falling rain is detected between 25 to 27 km from the radar, as identified by the classes 1, 2 and 5. The plume is bent over and ascends to 4.0 km AGL. A small puff appears at a distance of 9.0 km, locally increasing the plume height up to 5.0 km AGL. Figure 6b shows a side view of the simulation scalar fields in the atmosphere at 15:44, showing that significant values of instantaneous firebrand mass concentrations (greater than 10^{-5}) reach up to 5.0 km AGL. Liquid mixing ratio can be seen at a height of 4.5 km and at a distance of 13 to 15 km from the radar.

Later, at 15:42, in Figure 7a, rain is identified at 27 to 32 km from the radar location. The plume follows the same initial shape as in Figure 6a but seems to be falling towards the ground and reaching longitudinal distances of 13.5 km from the radar. Its height reaches up to 5.2 km AGL. Figure 7b shows the side view at 16:11. At this stage, firebrand mass concentrations are mainly located in the lower part of the plume, reaching heights of 2.0 km AGL and are transported longitudinally up to a distance of 9.0 km. Liquid mixing ratio is mainly identified at a distance of 26 to 28 km from the radar and at a height of 4.0 to 5.0 km AGL.

An approximate description of the plume shape can be obtained by observing the Turbulent Kinetic Energy (TKE) contours. In Figure 6b, TKE contours, equal to $1.0 \text{ m}^2 \cdot \text{s}^{-2}$, show that the plume height reaches up to 5.0 km AGL, corresponding to the radar observations (Figure 6a). Horizontally, the same contours show a longitudinal extension of the plume of approximately 20 km from the radar position, similar to the radar observations (Figure 6a), where the plume reaches up to 18 km longitudinally. Within the plume, intense updrafts can be identified with closed TKE contours of $3.0 \text{ m}^2 \cdot \text{s}^{-2}$. In Figure 7b, the TKE contours of $1.0 \text{ m}^2 \cdot \text{s}^{-2}$ show that the plume height reaches up to 4.0 km AGL in the second domain, but only 3.0 km AGL in the inner domain. In this case, the simulation shows some differences with respect to the observed plume, where the plume height reaches 5.0 km AGL at a distance of 10 km from the radar position. The simulated plume appears at this point to be more concentrated than the actual observed plume. The TKE contours of $1.0 \text{ m}^2 \cdot \text{s}^{-2}$ are seen at a distance of 12 to 13 km from the radar, corresponding to the longitudinal extension of the observed plume in Figure 7a. The detached plume component



that is seen at a distance of 20 km from the radar in Figure 6a, could be reproduced by the $1.0 \text{ m}^2 \cdot \text{s}^{-2}$ TKE contours that can be seen in Figure 7b.

Similar snapshots for the simulation performed without the fire can be seen in Figure 7. In this case, the atmospheric model reproduces well the cloud coverage (see Figure 5) with liquid mixing ratio values close to $1.0 \text{ g} \cdot \text{kg}^{-1}$ at an altitude of 2.5 km AGL and at a distance of 13 km from the radar (Figure 8a). Similarly, liquid mixing ratio values close to $0.2 \text{ g} \cdot \text{kg}^{-1}$ at an altitude of 2.0 km AGL and at a distance of 27 km from the radar location can be seen in Figure 8b, reproducing the radar observations of Figure 6a. The influence of the fire on the atmosphere can be seen when comparing Figure 8a and Figure 6b. Figure 6b shows the presence of clouds at an altitude of 4.5 km AGL, whereas the simulation without fire does not show this. TKE contours presented in Figure 8 show that the convective boundary layer (CBL) height is approximately 2.0 km AGL. Whereas in Figures 6b and 7b, this turbulent mixing layer reaches up to 6.0 AGL, indicating the fire-induced overshoot of the CBL.

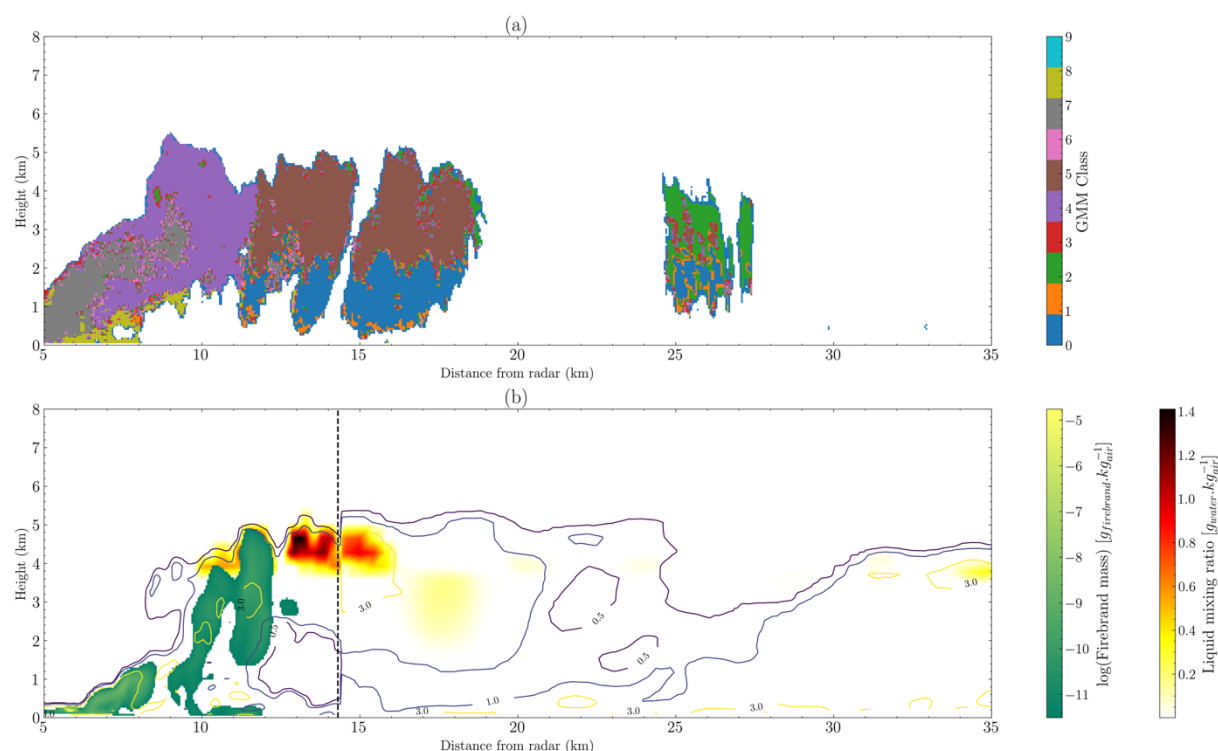


Figure 6 – (a) Snapshot of the radar echoes GMM segmentation at 15:15, and (b) a side view corresponding to the primary RHI scan bearing line with simulation data at 15:44. The dashed line in (b) corresponds to the limit of the smallest domain. In Figure (b), firebrand mass concentrations lower than $5 \times 10^{-3} \text{ g} \cdot \text{kg}^{-1}$ and liquid mixing ratios lower than $1 \times 10^{-3} \text{ g} \cdot \text{kg}^{-1}$ were set to NaN values. Contours in (b) represent isovalues of turbulent kinetic energy for 0.5, 1.0, and $3.0 \text{ m}^2 \cdot \text{s}^{-2}$.

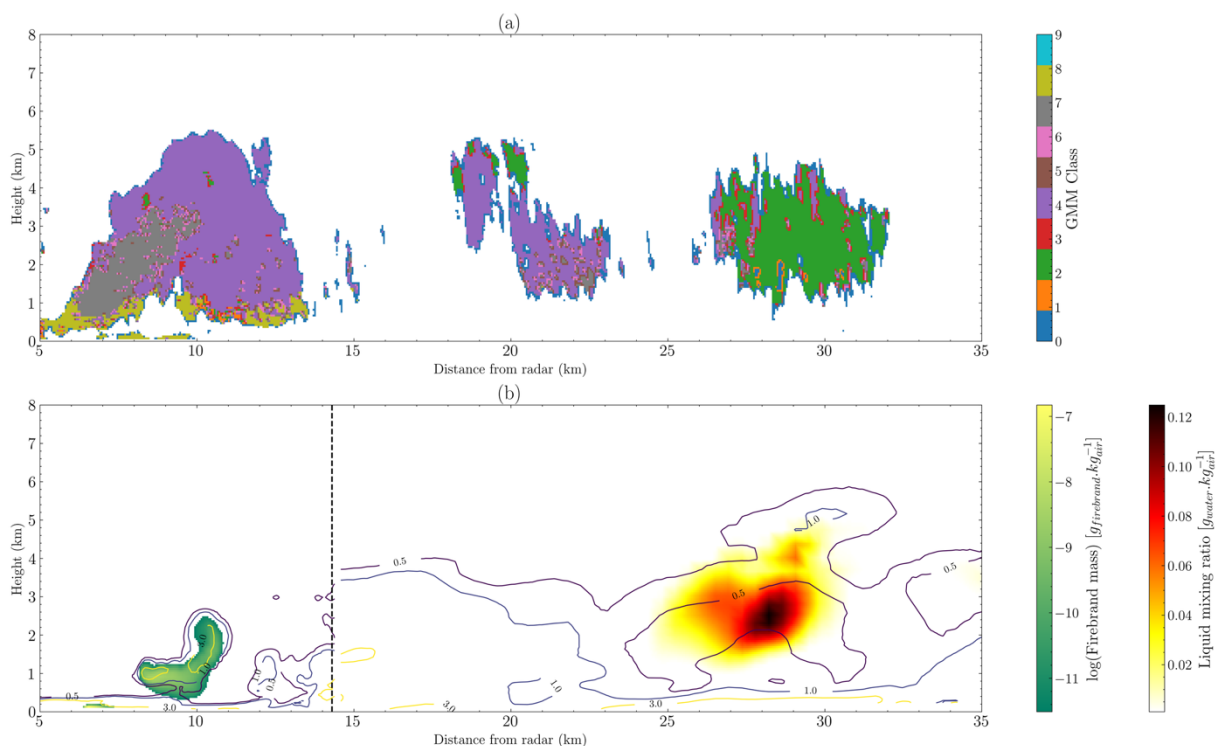


Figure 7 – (a) Snapshot of the radar echoes GMM class segmentation at 15:42, and (b) a side view corresponding to the primary RHI scan bearing line with simulation data at 16:11. The dashed line in (b) corresponds to the limit of the smallest domain. In Figure (b), firebrand mass concentrations lower than $5 \times 10^{-3} \text{ g.kg}^{-1}$ and liquid mixing ratios lower than $1 \times 10^{-3} \text{ g.kg}^{-1}$ were set to NaN values. Contours in (b) represent isovalues of turbulent kinetic energy for 0.5, 1.0, and 3.0 $\text{m}^2.\text{s}^{-2}$.

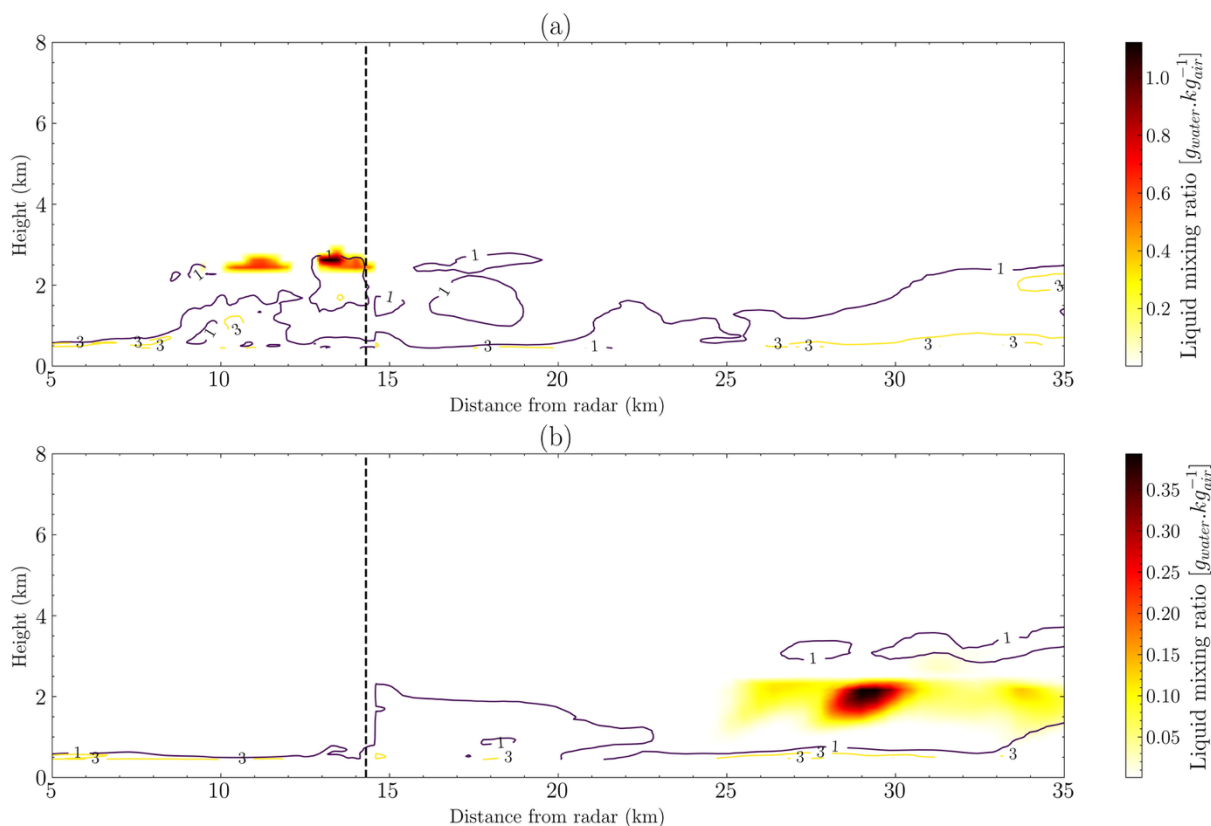


Figure 8 - Simulation results of the same side view corresponding to the primary RHI scan bearing line at 15:44 (a), and 16:11 (b). The dashed line corresponds to the limit of the smallest domain. Contours represent isovalues of turbulent kinetic energy for 1.0 and 3.0 $\text{m}^2 \text{s}^{-2}$.

380

3.2.3 Firebrand transport

Simulation results for the mass ground deposition are presented in Figure 9 from 13:15 until 18:15 with an accumulation time of 30 minutes. Observed reported spot fires (individual red dots in the figure) that happened during that same time interval are also included. In Figure 9, the firebrand mass deposited on the ground is categorized into 5 classes: ranging from 0.01 kg up to 10.0 kg. These contours represent areas of potential spotting: spatial regions where the deposited firebrand mass is significant.

For the first hour after the fire ignition (13:15), firebrands are deposited south of the fire, following the main wind direction and the plume (Figure 9a and 9b). The areas of potential spotting increased as the fire progressed, reaching almost 7 km from the ignition point to the furthest point, where cumulated mass is greater than 0.01 kg (Figure 9c). At this stage, the shift in the wind was evident in firebrands deposited towards the south-east. During the next time interval, from 15:45 to 15:15 (Figure 9d), the areas of potential spotting decreased, and the first spot fires were reported during this time interval. All spot fires started within the areas of potential spotting within the previous time interval: from 15:15 to 15:45. Later, the areas of

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potential spotting shifted towards the east as the fire progressed in that direction. From 15:45 to 16:15 (Figure 9f), the wind had completed its shift to the west, and the fire progressed towards the east. The areas of potential spotting decreased with respect to the previous time interval. During this time interval, all new reported spot fires also started within the simulated areas of potential spotting. From 16:15 to 16:45 (Figure 9g), fire propagation continues towards the east. Reported spot fires also happened during this time interval and within the potential spotting area. From 16:45 to 17:15 (Figure 9h), the areas of potential spotting were heavily reduced with respect to the previous time interval, and a large spot fire was reported at 6 km from the main fire front, outside of the simulated potential spotting area. Finally, for the last time interval, Figures 9i and 9j show a decrease in the potential spotting areas and no reported spot fires.

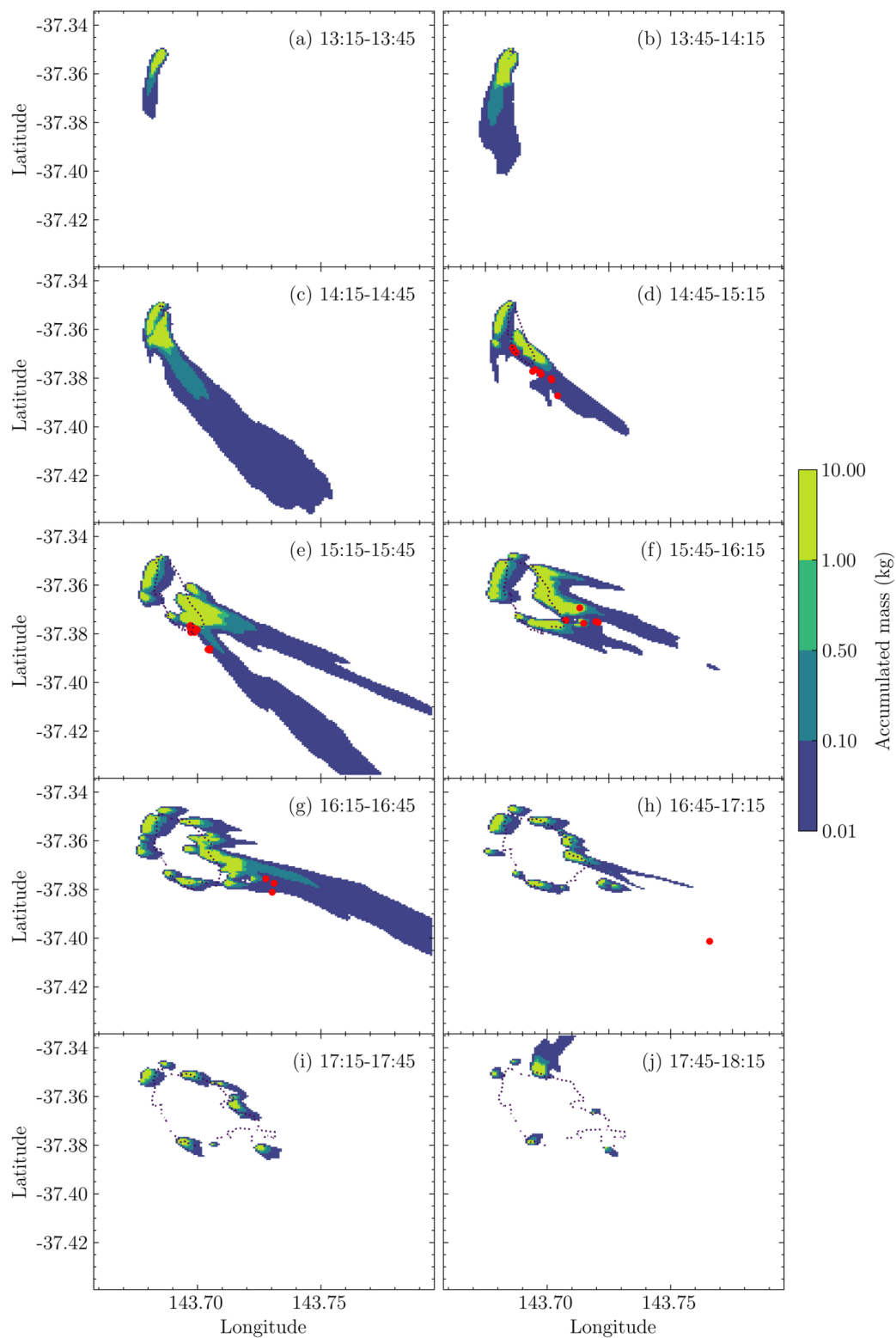
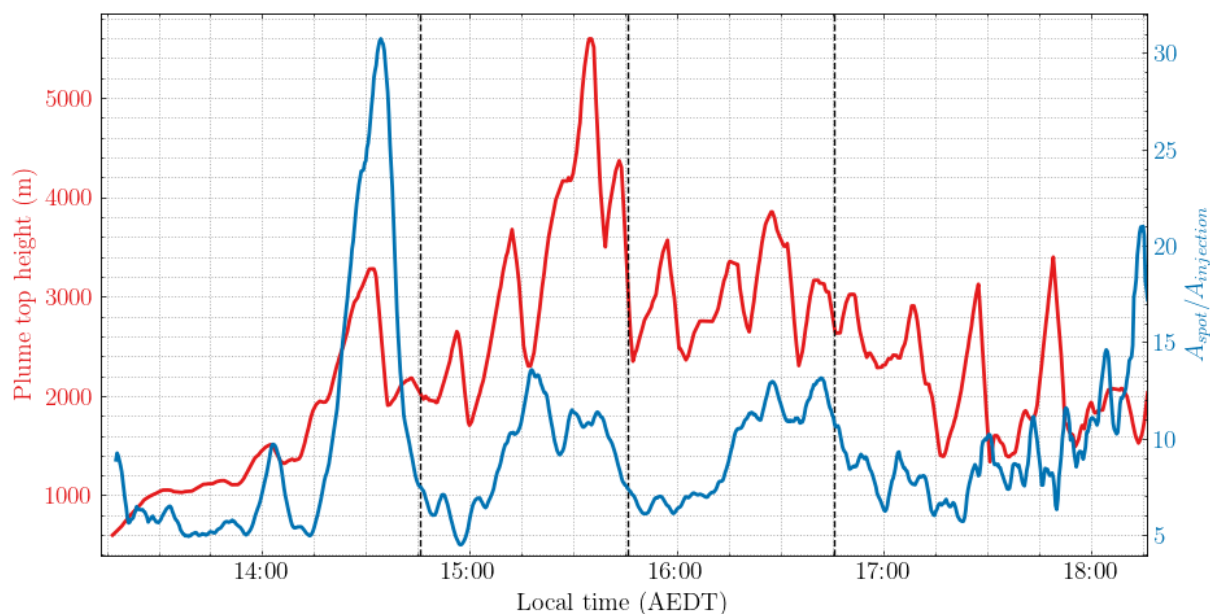


Figure 9 – Mass ground densities forecasted by the model during a time interval of 30 minutes (areas of potential spotting). Red dots represent the spot fires reported by the CFA ground teams. The dotted shape represents the observed fire progression.

405 Figure 10 presents the temporal evolution of plume top height, defined as the maximum cell height containing at least 0.01 g.kg⁻¹ of smoke (a passive tracer injected at the fire location), together with the temporal evolution of the fraction of the grid cell surface area containing at least 0.005 g of deposited firebrand mass relative to the total injection surface area. The plume top height shows three distinct convective episodes, observed in the simulation, starting at approximately 14:15, 15:15 and 16:15 LT, each reaching heights exceeding 3,000 m AGL. The maximum plume is attained at approximately 15:30 with an elevation of 5,600 m AGL. Simultaneously, the ratio of the surface area where significant firebrand mass is detected over the injection surface area also shows three local maximums. The apparent increase at the end of the time series results from the rapid decrease in the injection surface area.



415 **Figure 10 - 200-second time averaged, simulation results of the plume top height (red line), defined as the maximum cell height containing at least 0.01 g/kg of smoke. The blue line shows the fraction of the grid cell surface area containing at least 0.005 g of firebrand mass over the total injection surface area. The dashed lines correspond to end-times given by Figures 8c, 8e, 8g.**

3.2.4 Computational performance

420 In the simulations presented in this study, no specific effort was made to optimize computational performance. A suite of Python scripts was used to construct a coupled Meso-NH - ForeFire simulation based on a given ignition location and date. The spatial extent and resolution of the simulation domains were kept at their default values as defined by the scripts, with no manual modifications applied.



425 The simulation workflow consists of two main stages. In the first stage, MesoNH is initialized to generate the necessary topographic data, as well as the initial and boundary conditions required for atmospheric forcing. This step also includes a spin-up period to stabilize the model dynamics and can take up to one hour to complete, depending on system performance.

430 In the second stage, the actual fire-atmosphere coupled simulation is executed on a high-performance computing (HPC) system (equipped with Xeon 6230R, 2.1GHz). The standard simulation was run using 150 CPUs, producing an 8-hour fire forecast in approximately 172 minutes (2.87 hours) of wall-clock time. For comparison, an identical atmospheric simulation, without the fire forcing the atmosphere and therefore without calculating the advection and coupling-feedback of fire-related scalar fields, required approximately 143 minutes. Analysis of computational time showed that the fire-related components of the simulation (fire spread and heat, mass and firebrand flux injection by ForeFire) accounted for 7.8% of the total CPU time in the coupled run, in contrast to 1.2% in the no-fire atmospheric run. A separate run, using 225 CPUs, reduced 435 the total simulation time to 122 minutes.



4 Discussion

A Eulerian formulation for spotting was implemented and verified against idealized and realistic wildfire scenarios. Simulation results show good agreement with observed spot fires in terms of spatial and temporal dynamics. The following paragraphs discuss the results obtained and the limitations of the modelling framework.

4.1 Spotting areas

Regarding the idealized cases, the Eulerian model led to similar mass ground landing densities compared to the Lagrangian model. However, it can be seen in Figures 1a and 1b that the Eulerian model acted as filter with respect to the Lagrangian results, resulting in a lack of fine details corresponding to individual firebrand landings. This is confirmed by the FSS values from Figure 2, where the FSS values for lower threshold values (corresponding to low accumulated mass on a given cell), are lower than for higher threshold values. This indicates that the Eulerian model performed worse at low thresholds or few firebrand landings. As it can be seen in Figure 2, FSS values greater than 0.7 at spatial scales of 3 cell sizes indicate that the Eulerian model reproduces well the Lagrangian results at distances of approximately 240 m. This was also valid across all threshold values, indicating that the Eulerian model reproduces well the ground landing densities at normalized mass values of 0.001.

The two idealized cases also show that the topography plays an important role in the obtained mass ground landing distributions. Although the hill terrain is an idealized representation of a hill with a relatively low height (maximum height of 318 m AGL), its influence on the atmospheric circulations and the final firebrand trajectories was clear. As a result, including the topography in a spotting model would enhance its overall accuracy.

Figures 9a, 9b and 9c show that a significant amount of firebrand mass has been deposited on the ground during the first hour and a half since the fire ignition. The potential spotting area, arbitrarily defined here as greater than 0.01 kg, reached a length of almost 13 km in the south-east direction (Figure 9c). No spot fires were observed or reported by the CFA ground teams during this time interval. However, it is important to acknowledge that unreported extinguishments by landowners may occur, and in some cases, spot fires may spread marginally and self-extinguish without detection. This presents a genuine challenge for comprehensive fire tracking and comparison.

Figures 9d, 9e, and 9f illustrate an eastward shift in the burned area and the corresponding potential spotting zones. In this scenario, ignitions occurred within the simulated spotting regions. As shown in Figure 9g, the locations of reported spot fires largely coincide with the predicted spotting areas. Finally, Figure 9h highlights a long-range spot fire that was not captured by the simulation during the same time interval (16:45 to 17:15) but is located within the predicted spotting area of the previous time interval (see Figure 8g).

The results suggest that the current implementation of the model can describe the spatial and temporal dynamics of potential spotting areas with reasonable accuracy but does not accurately determine the occurrence time of spot fires. In fact, the simulation results are approximately 30 minutes ahead of the observed spot fires: for example, the simulated spotting area in Figure 8c corresponds more closely to the observed spot fires shown in Figure 9d, and so on. This discrepancy could be due



470 to a delay between the actual ignition of a spot fire and the time it was reported by ground teams, if reported at all. This delay is uncertain and influenced by several factors, including rebranding of the firebrands, exposure of the firebrand to wind, and the timing of detection by ground teams. It could also be due to a too large terminal velocity that does not accurately describe the firebrand characteristics. Accurately determining the vertical terminal velocity is a key element in the success of the model. The firebrand scalar field will settle at a given terminal velocity and follow a different path compared to the passive tracer, particularly in the presence of a wind shear for example, influencing the deposition zones and the potential spotting areas. Finally, the accuracy of the overall simulation, including fire progression and spot fires' timing, is highly dependent on the boundary conditions used to initialize the simulation.

It should be noted that the fire model is only coupled to MesoNH on the small domain. Accounting for ignitions at distances greater than 15 km would require increasing the domain size, thus increasing computational times, something that could be addressed by using GPU architectures (Escobar et al., 2025). However, the firebrand mass scalar field is still transported within the medium and large domains and could be used to derive potential spotting areas.

Intense convective activity is usually linked to an increase in long-range spotting events and mass spotting events (Castellnou et al., 2025). This seems to be the case during the Mt Bolton wildfire, with Figure 10 showing that the simulation captures the link between enhanced convective activity and increased areas of potential spotting. Identifying the time periods when convective activity is likely to intensify could therefore provide valuable support to operational teams responsible for fire control and management.

4.2 Fire and plume behaviour

The observed and simulated fire progression shapes are relatively different at the early stages of the event, but the dynamic behaviour of the simulated fire corresponds to the observed fire behaviour: a progression towards the south followed by a progression towards the east. The fire acceleration during the wind shift is also captured by the simulation as the distance between the fire isochrones decreased. Overall, the simulation seems to be delayed by 30 to 45 minutes with respect to the actual fire progression. In this case, it is likely that the ERA5 re-analysis has a time shift with respect to the actual wind behaviour, leading to a time difference in terms of fire progression. Additionally, although the fire was officially reported to the CFA at 13:45, the simulation was initialized at 13:15 to account for an estimate of the time the fire had been burning prior to detection. This speculation, as the ignition time is unknown, could explain the observed time discrepancy between the simulated fire progression and the observed fire contours. Finally, as it can be seen in Figure 9d, several spot fires happened within the 14:33 perimeter, leading to an increase in the burnt area and an acceleration of the fire front. As a result, modelling reignition could enhance the simulated fire spread dynamics.

The simulation showed a large plume development at three distinct periods: from 14:13 to 14:31; from 14:53 to 15:48; and from 16:06 to 16:25. In the observations, two distinct episodes of intense convection were observed: from 14:33 to 15:15 and from 15:15 to 15:45. Temporally, these observed time intervals are coherent to the simulation results. The westerly wind shift, which happened at approximately 15:02, had an important impact on the final burn area and the spot fire locations. These



results confirm the conclusions of Peace et al. (2016), who emphasized the importance of including wind direction changes into operational fire weather forecasts. Overall, the prediction of intense convection activity and the wind shift impact on the fire progression highlight how coupled fire-atmosphere models could be suitable in an operational context to provide finer details about the fire behaviour.

As it can be seen in Figures 5, 6 and 7, the timelapse photographs, radar plume cross section observations, and the simulation are similar in terms of shape, structure and horizontal and vertical extent, showing that the simulation reproduces accurately the convective dynamics of the fire. As it can be seen in Figure 6b, the water content was detected by the radar at the top of the plume (at a distance of 14 km from the radar and a height of 5 km), but it does not appear in the simulation without fire (Figure 8a). This indicates that the model was also able to capture the pyroCu development triggered by the pyroconvective activity.

Regarding the dynamics of the injected firebrand mass, the heights reached by the firebrand mass scalar field are also similar with the observed pyrometeors by the radar. Figure 6b shows that a significant firebrand concentration occupied the same space within the plume as the observations. It also shows that a relatively small concentration was found within the same cells occupied by the pyroCu cloud, indicating that simulated firebrands would have passed through the pyroCu. Although it is not possible to attribute specific spot fires to this cluster of firebrands due to the nature of the Eulerian modelling, the observation is in agreement with the study from Lareau (2025), where the author indicated that pyro-meteors were likely to go through the pyroCu/Cb.

4.3 Modelling challenges and future directions

A spotting model, similar to those developed for smoke dispersion (Goodrick et al., 2013), is fundamentally composed of four components: firebrand injection, a plume or advection field description, firebrand transport and fuel bed ignition. In the present study, the final ignition component was deliberately excluded, with the primary focus placed on integrating the injection and transport processes within a coupled fire-atmosphere framework.

The firebrand injection component remains one of the most challenging to model with physical realism because of the lack of experimental data and observations. Injection should capture the variability of firebrand size, shape and density, as well as the firebrand production rates as functions of vegetation type, fire behaviour, and atmospheric conditions (Ju et al., 2023; Wickramasinghe et al., 2022). In this work, a simplified injection scheme was employed using a constant firebrand mass flux over a prescribed injection duration. While numerically efficient, this approach neglects possible dependencies of injected mass on fire intensity, wind velocity, and fuel characteristics. Future experimental work is required to better characterize this first component, increasing the realism of the simulations and improving the predictive skill of the model.

The representation of plume dynamics and overall fire-atmosphere interactions was modelled using a coupled Fire-Atmosphere framework, which is a key strength of this study. Previous work has demonstrated the capability of such models to resolve buoyancy-driven plume rise and turbulent entrainment (Baggio et al., 2022; Couto et al., 2024; Kochanski et al., 2013; Peace et al., 2023, 2022, 2015). This simulation framework, following similar approach as Kepert et al. (2024), addresses



the challenge highlighted by Storey et al. (2020b): existing spotting models are not adapted to extreme fires because they do not account for “highly convective plumes or large aerodynamic firebrands”. The comparison to Radar data shows that the model reproduces well the plume height, the plume longitudinal extent and the local weather processes leading to the generation of a PyroCu. This provides a physically consistent advection field in which to embed firebrand transport and is a major advantage over models relying on prescribed wind fields or static plume shapes. The success of this component highlights the value of integrating firebrand transport within dynamically evolving fire simulations (Thurston et al., 2017). Further efforts should be dedicated to comparing wind fields from observational data.

The third component involves the transport of firebrands through the atmosphere, and the results presented here show that this step could be done simultaneously with plume evolution. However, a key limitation lies in the scarcity of experimental data on medium- to long-range spotting, complicating the validation process. Incorporating combustion-phase transitions (flaming to smouldering) was outside of the scope of this work. Yet, including the combustion process as a mass reduction dependent on environmental variables (wind, turbulent kinetic energy) could effectively reduce the overall mass transported and decrease the potential spotting areas, increasing the predictive accuracy of the model. Including such a process would enable finer control over where and when spotting can occur, particularly important when parametrizing the re-ignition process.

The Eulerian approach to firebrand transport, while computationally efficient, introduces a filtering effect that smooths out finer features captured by Lagrangian particle-based models. It omits stochastic variability in particle motion, especially relevant in regions of strong turbulence. The current implementation assumes a constant terminal velocity and ignores size-dependent particle dynamics. A more physically realistic formulation of terminal velocity (Thomas et al., 2020), would improve predictions of firebrand landing patterns. Likewise, the assumption of ground-level injection does not reflect observed high-elevation firebrand releases during crowning events (Albini et al., 2012), which can increase potential transport distances. Future models could benefit from distributed vertical injection profiles informed by flame height and fire structure.

Firebrand transport was modeled using a scalar advection-diffusion equation, with diffusivity assumed equal to that of the air flow. This assumption may be overly conservative. Due to their inertia, large firebrands (denser than air) do not follow the smallest turbulent eddies but rather respond to the larger turbulent structures. This suggests that the scalar diffusivity for firebrands should be greater than that of a passive tracer. Following pollen dispersion studies (Dupont et al., 2006), assigning a Schmidt number (Sc) less than unity ($Sc = 0.6$) would better capture this enhanced dispersion.

While subject to several assumptions and potential improvements, the results support the potential for operational purposes of MesoNH-ForeFire. Obtaining an 8-hour forecast in approximately 3 hours can be of great interest to determine fire progression and potential spotting areas. Regarding spotting, some possibilities of this kind of modelling include: providing spatial information to monitor areas that could be ignited by firebrands, providing temporal information regarding the potential spot fires occurrence, and early warning systems for wildland-urban interface fires to alert citizens.

This study also highlights the importance of high-resolution weather radar data for model evaluation and interpretation, as frequency of observations (seconds to minute) and spatial resolution (tens of metres voxels) are comparable to the coupled fire-atmosphere model outputs. At present, such high-resolution datasets are scarce, as dedicated portable



weather radar has to be deployed near the fireground, minutes after the fire has been reported, and only a few research groups in the US and Australia have that capacity. However, fire agencies are showing interest in deploying such tools within operations, which would lead to a substantial increase of high-quality dataset for model evaluation in the future.

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5 Conclusion

This study presents a Eulerian modelling approach for simulating medium and long-distance spotting within a coupled Fire-Atmosphere framework. The model was evaluated through both idealized and realistic case studies to assess its potential applicability in an operational wildfire forecasting system. Results indicate that the proposed model can describe accurately the spatiotemporal dynamics of spotting while maintaining a high degree of numerical efficiency.

In the idealized simulations, the Eulerian model produced ground firebrand deposition patterns comparable to those obtained using a Lagrangian formulation, particularly at spatial resolutions on the order of 200 to 400 m. Key results showed that the model was able to identify potential spotting areas with acceptable temporal accuracy offering useful insights for real-time fire management. In the case of the Mt Bolton wildfire, the model reproduced the intensity and timing of observed spotting events with good qualitative agreement, underscoring its potential in operational utilisation.

Some limitations of this study mainly include a simplified representation of the firebrand dynamics, specifically the use of a single terminal settling velocity that does not account for the heterogeneous characteristics of firebrands (e.g., shape, mass, combustion state). While this simplification enhances computational efficiency, it may limit the physical realism of the model under diverse wildfire conditions.

Future research should focus on refining the Eulerian formulation by incorporating turbulence-driven dispersion mechanisms into the mass scalar field, improving firebrand injection parameterizations based on experimental data or inverse modelling techniques, and refining the fuel bed ignition model to better represent spot ignition processes. Additionally, the model should be tested against a broader range of wildfire events, both within Australia and in other fire-prone regions, to evaluate its robustness across different vegetation types, topographies and meteorological conditions.

Overall, the results confirm the viability of the Eulerian formulation in an operational context. This modelling framework can improve fire spread models and enhance wildfire management strategies.



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605 Author contribution

AAP performed the LES simulations and subsequent analysis and wrote the paper. JBF set up the initial setup of the
simulations and postprocessing of simulation files and provided regular feedback on the ongoing analysis and paper writing.
AAP and JBF developed the firebrand Eulerian injection, transport and deposition in MesoNH-ForeFire. AG analysed radar
data and performed the segmentation of polarimetric radar data. NM participated in the Mt Bolton campaign and collected
610 radar data and spotting location and timestamps. PT helped with the setup of the Eulerian model in MesoNH. Finally, AF
helped to develop the firebrand injection mechanism and provided regular feedback on the manuscript. All authors assisted
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620 (Pedregosa et al., 2011) in the Python programming language (Rossum, 1995) were used to develop and implement the code
to process the data.

Data accessibility

Files required for the simulation of the Mt Bolton wildfire can be found in doi.org/10.5281/zenodo.17241970 .
625 Required software can be found in src.koda.cnrs.fr/jean.baptiste.filippi/meso-nh-fire-code (commit 5fe710ff) and
github.com/forefireAPI/forefire/ (commit e2e959a).



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