

Review: Pargier, de Karp, Brodovic, Hillier  
Consistency Checking 3D Geological Models

- p2 l3 tend to geologically questionable spatial interpretation  
de.
- l6 I'd argue the same could be said for human-led compilation efforts  
where a) # of relationships "large"  
b) # of contacts that imply / require a geological order "large"  
Consistency is still consistency if you just have 1 human  
making a map.  
this leads to line 2 on p4: with a truly complex situation  
(# rel's, # polyg.) is manual inspection likely?
- p4 l4 implicit knowledge can vary... yes, I agree, but to introduce that  
here... are you sure no step in the model population / process  
didn't also? And perhaps component data did too?  
↳ line 7... and designed to limit/reduce implicit?
- l6 (not true but also not published  $\Rightarrow$  just an aside  $\rightarrow$  using)  
ArcView / Avenue the Harap 2001 method was  
applied to checking GOO maps (with introduced  
errors)... and of course never published  $\therefore$ .
- l7 range of knowledge. Unclear  
range of knowledge (for example, ...) perhaps.
- l25 I would argue now (having read Burn after 2001) that  
his vision of using it as a tool to formalize knowledge  
in large areas  $\rightarrow$  consistency while building  $\Rightarrow$  is  
very important. He just never thought to call it a  
legend language, but note his "chain diagrams" are  
well on their way to my ideas on graph rewriting.

ps. An aside, but fyi, the procedural generation community (video game world) is beginning to look at geological history / 3d volumes / etc. via a vis applying terrain erosion algorithms (Guillaume Gordonier...) and though their goals are different, in the long run this is another form of consistency work.

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eg Gaillot et al 2024 Chalk 1.0: landscape evolution framework: cellular automata meets graph theory  
Geosci Model Dev 17, 71-90.

In your intro you almost nail down what a consistency-checking framework could be. I'd argue (and perhaps you disagree... which is fine) it has at least 3 uses

1) as a testing framework (the Davies case)

2) as a generative framework: can you generate alternative geological histories that are consistent with the data, or conversely, given a history in the singular sense can you generate permissible (testable) map relations (in Burns these would be testable binary relations, in Harrap these would be adjacency relations that are consistently permissible in a GIS).

3) As an artifact that can be shared as an explicit extension and formalization of geological legends (I emphasize this but I'd argue Burns is getting at the same idea implicitly with his "charts").

Are you covering all of these (if you care to?)

Figure 1: I don't object to the figure. I'd argue that you do need to include in the body a brief discussion of how these errors "happen"

- are they in the black box of method?
- do they in part arise because of the specific placement of data ie moving a point might testably (or black box) have consequences

→ a typology of errors is obviously too much, and likely impossible, but a sentence (even if just to say "too complex")

RMT Parquer paper p3.

p5 21-25 This is weak. A lot has been written on this. I'd either contract this to a sentence or do it justice by expanding it.

p6 4.5 geological "area". domain? area of common history?

6 interpretation → interpretive?

process history. A geological process history includes...

9 , and rock type classification

18 An aside, but I'd argue that at least some mapping is intended to identify contradiction or gaps in extant geological theory. In this case a contradiction is desirable in the short term.

22 as well as fundamental...

22 Truth Tables... by (jnp here. "these relations"?

↓ ↓

26 should not be capitalized.

what is an object?

) needs expansion  
and clarification,

p7 14-17 give an example of such a global/local disparity?

IP after polarity in (16).

24 It points roughly not exactly (can be 30° off,...)

27-28 if you are in the subsurface beneath a vent  
is it extrusive? (nit. pick, but...)

For this whole section I'd define vectors as roughly/approximately...  
pointing...

p8 10-17. This is tricky. Knowledge of most of the earlier vectors was grounded in locally observable field relations. In some cases metamorphic gradients may be quite abstract (they are not locally testable).

Is metamorphism an event? Or a mappable unit?

For example, is a local marble from regional metamorphism part of, say, a "volume that is at lower amphibolite grade" or is it a "marble". What is a metamorphic unit??

4

18 picky, but some structural geologists would map a fault volume,  
eg a shear zone. or even brittle anastomosing networks.  
Just as you exclude kinematics, you may want to exclude fault  
"volumes".  
erosion surface (hence my reference to Cardani's early-stage  
work from that perspective.)

fold volumes: again, abstract volumes. I get this w/ a  
placeholder but this "is going to be very messy."

9 5, 9. Fabric. No, really elements? A fold hinge ≠ fabric to me.

15-16. Just an aside here, but if you are going this direction then  
in fairness you should cite Banks 1969, 1975 in your intro as  
he very directly addresses the fabric/tube relation in his  
consistency work

20-21 Again a big leap internal to a paragraph.

Perhaps 1-2 s talking about topological relations like  
meets etc then use your examples as is?

25-26 reward. Also possibly expand. The current phrase implies  
this is the role. Is it? Or is it a role.

10. Perhaps in caption refer to what the volumes are in (d)  
Speculative/assuming: in e, a fault has  $\frac{1}{2}$  because it  
must be younger than boudin cuts. I see, though, why you ignore this.

-13-

p15 & 19 "Truth Tables" Argly is

16 f3. h. I dislike the arrow on fault. Perhaps  $\uparrow\uparrow\uparrow$  and  $\uparrow\uparrow\uparrow$  ??  
It is not wrong but the single arrow  
takes time to mentally articulate...

17 17 → 28 Not convinced I'd lump these all as "stratigraphic" paleo; ... unless otherwise indicated? (many fossils are general). not picky.

31. Ate math lat without context - either expand or remove.

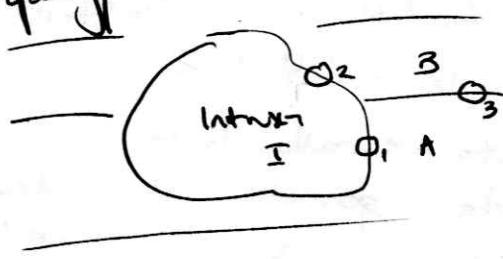
p 18 Truth Table. Again. Not going to sent again.

(3) here you pin down met. units as non. abstract (unlike fold volumes).

p 19 28-29. Ok, here, you do address my comment on p5 re generative frameworks. I agree that as volume incompleteness ↑ the space of models (well, combinatorics... yields).

p 20 20 Geodes-Solutions: is that a URL? Creation standard check

12\* FG would be clearer if you just listed topological relation not all #s.  
p 23 8-10. I guess. There is another way to look at this using a 3d extension of topology as seen in GIS. To illustrate in 2d.



Really we just need a graph that traverses the grid: the dual graph of the (in this case 2d) topology, with labelled edges

B ← Not sure if you can  
← in I collapse binary relations,  
A → that mesh is needed.  
Of course, if you don't have labelled  
boundaries... -

} so perhaps expand  
2-10 a bit: what is  
actually happening?  
What is big O consequence  
of the operation?

p 24 F7 same complaint as FG.

18 Nov 2023

## 29 F12 Truth table fragment

'see, it looks better without Table i.'

## 30 F13 Approximate scale of volume.

31 13-14 Is this area "inside" the volume? If so the chance of it being "noticed" or even "found" by inspection if an error was known but not situated is very small.

39 1-2 My gut feeling (...) is that this may also address situations of under-constraint: while very many models are possible, geological knowledge also suggests which are plausible. Dangerous ground to tread, though. Some people are working in that general area (C. Bend in particular). Epistemology of field geology... -

## General concluding comments

- 1) I'd like to see a very short (2-3 s?) appendix that provides more info on development, probably part of A1, in the 'Code and Data Available' area. The toolchain discussion in the paper is understandably terse.
- 2) While my notes on your intro are rather loose I do think tightening up the generate idea ("  
worth doing.  
  
 I realize 'communicate legends' etc is not your goal but in many cases of complex models like your last case study pebbles and... well... that's a communication issue.  
 I get your truth table approach, but it's not elegant in terms of immediately grasping relations (feel free to disagree, I spent 6 hours on this not weeks, but tbh are your users more in the 'few hours' or the 'intense study' camp?)
- 3) Undoubtedly a "preprint" issue but a lot of figures (1,2) could benefit from larger block models, using the available space.