

Solmaz,

Thank you for these very helpful suggestions, all of which I address below (your comments in bold).

**Page 1, line 9: I suggest rewording the first sentence to emphasize that this is a review article: 'This review article is a written contribution ...'**

Done.

**Page 1, line 10: Correct typo: through**

Done.

**Page 1, last paragraph (starting with lines 37-28): Here again I suggest rewording to include reviewing and summarizing/highlighting previous work on using creative approaches in geoscience communication as one of the aims of this article.**

Done.

**Pag 2, line 9: Revise sentence: e.g., via (to keep it consistent with how you do this throughout the manuscript)**

Done.

**Page 3, line 14: Revise to state: It is, is not (more formal language)**

Done.

**Page 3, line 20: Consider deleting 'I also believe that a'.**

Done.

**Page 4, line 6: Replace 'believe' with 'propose'.**

Done.

**Page 4, line 22: Replace 'natural disasters' (a misleading term) with just 'disasters'.**

Done.

**Page 4, line 24-25: Consider deleting ' Whilst I do not consider myself to be the world's most accomplished poet, I offer...' and start the sentence with 'the following poem is an example...'**

Done.

**Page 7, line 11: If you write that digital games are equally effective, then there is no reason to say they are not effective. It may confuse the reader as it is written now. I suggest starting the sentence with 'There are many examples of digital games being used as an impactful (and equally effective) tool for dissemination.'**

Done.

**Page 8, line 17: Revise '...are crucial.'**

Done.

**Page 10, line 16: Could you provide a copy of the survey form? It can be included as Supplemental Information.**

This work appears in another published study, and so because of IP issues, I have inserted the following text:

In some cases, paper copies were provided, with the authors manually inputting playtester responses into Google Forms (see Illingworth and Wake, 2019 for a copy of the survey form that was used in this study).

**Please provide the links to Carbon City Zero and Catan®: Global Warming games either in the text or in references.**

I already have references to the games, for Catan®: Global Warming this is Illingworth and Wake, 2019 and for *Carbon City Zero* this is Germaine, 2022. I prefer not to use hyperlinks in case they get deleted in the future, but if needed can add in the following:

*Carbon City Zero*: <https://boardgamegeek.com/boardgame/288179/carbon-city-zero>

*Catan®: Global Warming*: <https://boardgamegeek.com/boardgame/305516/catan-scenarios-global-warming>

I have also made some very minor additional changes to the manuscript; mainly removing my use of the word 'important'!

Thank you again for all of your help and guidance in the editorial process, which I believe has really strengthened the work.

Sam