

1 **Effects of Web GIS Technology and Curriculum Approaches on**  
2 **Education for Disaster Risk Reduction**

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16

17 Abstract

18 Disaster risk reduction education (DRRE) is a strategy to mitigate the harmful effects of disasters. The  
19 implementation of DRRE in schools is on the rise, and Web GIS technology in DRRE is becoming  
20 increasingly prevalent. However, little knowledge exists about whether students can improve their  
21 understanding of disaster risk reduction (DRR) through Web GIS technology and which factors affect  
22 their learning of web hazard maps. This study has provided materials and curricula for DRR education  
23 in Chinese and Japanese high schools, and utilized them eight times in the classroom between 2020 and  
24 2022. These classes had three forms of implementation due to the COVID-19 pandemic: online, onsite,  
25 and online-onsite mixed. The students first answered a pretest. Then they learned about DRR using the  
26 explanatory web pages and the web hazard maps with answering quizzes shown on the pages. After that,  
27 they answered a posttest and a questionnaire. Most students show improved results after using the digital  
28 DRR materials. It is pronounced for the onsite implementations, whereas the online-onsite mixed  
29 implementation was less effective. The pretest scores for the implementations using local disaster cases  
30 are low, but the subsequent improvement is significant. The ability of students to utilize electronic  
31 devices affects the learning of GIS-related content rather than other aspects. The frequency of daily usage  
32 of online maps and daily attention to disaster prevention and mitigation affect learning the entire  
33 materials. Increasing the use of online hazard maps is a key to realizing social DRR.

34

35 *Keywords:* Disaster risk reduction education, Web GIS, High school education, Electronic learning,  
36 Digital materials

37

38 **1. Introduction**

39

40 Annual disaster losses have been observed between ~0.1% and ~0.5% of global GDP, and much larger  
41 loss potentials currently exist (Pielke 2019). Disaster risk reduction (DRR) is the concept of reducing the  
42 potential impacts or losses that a population or area may face in particular hazards. It includes policies,  
43 strategies, and sound practices that could lessen the susceptibility to disaster risks of highly vulnerable  
44 communities (ASEAN Secretariat 2011). Disaster risk reduction education (DRRE) is also a way to  
45 reduce the negative results of disasters (La Longa et al. 2012; Mulyasari et al. 2015). Muñoz et al. (2020)  
46 indicate that changes in political administration will halt, interrupt, or delay progress if authorities do not  
47 genuinely and seriously integrate DRR into education.

48 The importance of schools regarding DRRE is unquestionable. Schools can channel the knowledge,  
49 and thus awareness, of risk in different ways (Bernhardsdottir et al. 2016). Integrating formal and  
50 informal DRRE information through schools can reach every home and community and that learning is  
51 sustained for future generations (Petal 2008), of which formal education is considered the primary way  
52 for individuals to acquire knowledge, skills, and competencies that can influence their adaptability, it  
53 offers not only the spatial thinking skill required to understand early warnings and evacuation plans but  
54 also the decision-making ability required to understand and minimize risk (Muttarak and Lutz 2014;  
55 Shiwaku and Fernandez 2011; United Nations International Strategy for Disaster Reduction (UNISDR)  
56 2015).

57 Digital learning has evolved from a supplementary teaching aid to an essential component of  
58 contemporary pedagogy in the current educational landscape. It provides students with alternative  
59 learning pathways, and increased learning motivation (Segrave and Holt 2003; Soroka 2020; Mishra et  
60 al. 2020). In addition, students today are familiar with mobile technologies from an early age and can  
61 work with tablets, computers, and smartphones. Web GIS originate from a combination of web  
62 technology and GIS. They are a type of GIS that use web technologies to make geospatial data accessible  
63 to the public regardless of whether or not they have a background and knowledge about GIS. The  
64 incorporation of Web GIS technology into DRRE efforts has been recognized as valuable by numerous  
65 governments, owing to its extensive possibilities. However, it is important to take into consideration that  
66 the effective incorporation of this technology is contingent upon the availability and usability of digital  
67 tools. The implementation of such measures may present difficulties in regions characterized by a digital  
68 divide, particularly in economically disadvantaged nations.

69 In Indonesia, Ariyanti et al. (2018) developed SIMBAK, a web-based geographic information system  
70 for school mapping and disaster mitigation in areas prone to volcanic eruptions. The system identifies  
71 schools within disaster-prone areas, providing school profiles and navigation. The feasibility of SIMBAK  
72 was assessed through questionnaires distributed to administrative officers, school operators, and users.  
73 Through its National Disaster Management Agency, the Indonesian government has developed and  
74 launched a mobile application called InaRisk Personal to help citizens become more aware of disasters.

75 Sari et al. (2020) evaluated this application's effectiveness for senior high school students, focusing on  
76 readability (including response time and accuracy) and overall satisfaction, in comparison to traditional  
77 printed disaster maps. The study engaged 361 students from the 11th and 12th grades, employing quasi-  
78 experimental methods with pre- and post-questionnaire assessments. They found that the application on  
79 mobile devices has provided higher map readability and user satisfaction compared to printed maps.  
80 However, such government-developed DRR applications tend to be elaborate in function and  
81 complicated for beginners. In Japan, the combination of Web GIS and DRR has also received attention  
82 in recent years. Uchida et al. (2020) established an ICT-based disaster prevention and mitigation program  
83 in collaboration with Kanagawa Prefecture. The program was implemented in junior high and high  
84 schools in 2017 and 2018 and comprised a two-part workshop: town watching using the Disaster  
85 Information Tweeting System (DITS) and group discussions employing the Disaster Information  
86 Mapping System (DIMS). The workshop engaged 326 participants in activities such as observation of  
87 disaster-prone areas and interactive discussions. Post-workshop questionnaires revealed a largely  
88 positive reception of the education initiative. Li et al. (2022) explored the integration of ESRI's ArcGIS  
89 Online in geography teaching, using the 2021 Zhengzhou torrential rain as a case study in China. The  
90 authors applied Web GIS functions like smart mapping and 3D web maps to enhance students' spatial  
91 thinking and regional cognition. This approach demonstrated the practicality of Web GIS in DRRE,  
92 offering potential benefits for geography teachers and developers. The study, however, lacked an  
93 evaluation of students' feedback to understand learning outcomes.

94 Shirai et al. (2017) found that electronic maps are suitable for creating hazard maps and help students  
95 comprehend hazards. Paper maps have been the essential medium for depicting and understanding  
96 geographic information for centuries. Although numerous studies in recent years have demonstrated the  
97 benefits of digital maps in DRR education, few have compared the efficacy of web-based maps and paper  
98 maps in disaster mitigation education. Song et al. (2022) created online DRR educational materials for  
99 Japanese and Chinese high school students using Web GIS and geospatial data and compared them with  
100 paper hazard maps. According to the surveys, students think that web maps can provide plentiful and  
101 accurate information that needs to be included in DRR education. However, some students noted the  
102 difficulty in understanding the process of determination of the disaster-affected areas. During the  
103 investigation, it was found that the frequency of past use of digital devices and the Internet appeared to  
104 play a significant influence in learning DRR knowledge using web hazard maps. Only a few orientations  
105 exist about whether students can improve their understanding of DRR through GIS technology and what  
106 factors can affect students' learning of web hazard maps.

107 Therefore, this study improved the DRRE materials based on the previous research by Song et al.  
108 (2022) and investigates the factors influencing students' use of electronic maps to learn DRR knowledge  
109 and how much the materials improve students' understanding of electronic maps and DRR information.  
110 The research findings of Song et al. (2022) laid the groundwork for the research in this area. The  
111 improvement and in-depth examination in this study is of great importance for increasing educators' and

112 policymakers' awareness and confidence in the use of electronic maps in DRR education. They can better  
 113 understand the benefits and limitations of electronic maps in DRR education and take the necessary steps  
 114 to strengthen and promote their application in the classroom. In addition, this study also improves  
 115 curriculum approaches corresponding to the constructed teaching materials for student practice that can  
 116 be used in schools and suggests optimal guidelines for future research and applications. For this purpose,  
 117 pretests, posttests, and questionnaire surveys are conducted during the courses.

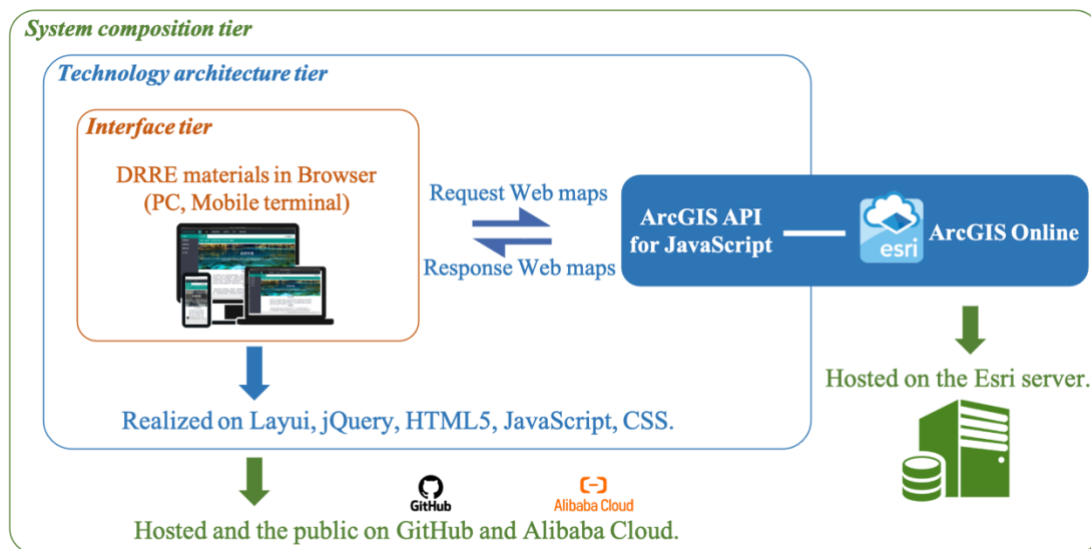
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## 119 2. DRR learning materials and curriculum

120

121 The constructed DRRE materials follow the logical structure shown in Fig. 1. A responsive educational  
 122 system was built using programming libraries, including HTML5 and jQuery. It looks and works  
 123 similarly on any device, including mobile phones, tablets, and laptop/desktop PCs. The interface used an  
 124 open-source web UI front-end framework called Layui (<https://www.layui.com/>) that applies the  
 125 development models of HTML/CSS/JS and is suitable for the rapid development of a tidy web interface  
 126 with relatively fewer codes. The maps and layers in the constructed system were arranged using the ESRI  
 127 ArcGIS API for JavaScript, one of the Web GIS tools with the functionality of GIS operations using a  
 128 simple web browser. The entire website was hosted on Alibaba Cloud, China's largest cloud service  
 129 provider.

130



131

132

Fig. 1. Logical structure of the DRRE materials.

133

134 DRR can be systematically infused in to education by elaborating its full scope and sequence (Petal  
 135 2008), and general environmental education should be incorporated into disaster education (Tanaka  
 136 2005). Therefore, students need to learn the basics of maps, GIS, and the natural environment before  
 137 learning DRR using hazard maps. The map section mainly introduces some basic knowledge of maps

138 including their concept, regulation, classification, and form (digital and analog). The section about GIS  
139 introduces some fundamental knowledge, technology, and utilization including map creation. The natural  
140 environment section covers topography, climate, rivers, land use, and natural disasters. The DRR section  
141 explains the use of web hazard maps to learn various types of DRR. It includes the concept of hazard  
142 maps and DRR in relation to earthquakes, tsunamis, sediment disasters, volcanic disasters, wind and  
143 snow disasters, and floods.

144 Figure 2 shows the interface of the DRRE materials with the main menu bar at the top of the page.  
145 The bar includes the titles of the four sections, i.e., Maps, GIS, Natural environment, and DRR, with  
146 another item entitled “Tests and questionnaires”. A user first selects one of these items. A deputy menu  
147 bar on the left side of the page displays the sub-menus corresponding to the contents of the selected  
148 element. Users can click on the items in the deputy menu bar to open the corresponding sub-page, which  
149 is displayed in the middle part of the materials. The tab bar below the main menu bar shows different  
150 sub-pages. If the user clicks on another item in the deputy menu bar, a new sub-page with a tab bar will  
151 appear while the previous sub-page is retained behind. A quiz related to the contents of each sub-page is  
152 shown at the bottom of the sub-page.

153 The materials utilize a local server provided by the Center for Spatial Information Science at the  
154 University of Tokyo, due to the increased number of access devices during implementations. Users access  
155 this server through the domain name in Alibaba Cloud. The number of possible HTTP (s) connections is  
156 240/min, and that of TCP connections is 30.

157

Natural & DRRE | Map | GIS | Natural Environment | Disaster Risk Reduction | Test and Questionnaire

Homepage | Floods and DRR | Earthquakes and DRR | Volcanic Disasters and DRR | Operation

Recommended Study Time: 18 min

### About Volcano

A volcano is an opening in the Earth's crust through which lava, volcanic ash, and gases escape. Volcanic eruptions are partly driven by pressure from dissolved gas, much as escaping gases force the cork out of a bottle of champagne. Volcanic gases can reach the stratosphere, forming sulfuric acid aerosols that can reflect solar radiation and lower surface temperatures significantly. Ash thrown into the air by eruptions can hazard aircraft, especially jet aircraft. This can cause major disruptions to air travel. Past volcanic activity also has created important economic resources. Volcanic ash and weathered basalt produce some of the most fertile soil in the world, rich in nutrients such as iron, magnesium, potassium, calcium, and phosphorus. Volcanic activity is accompanied by high heat flow rates from the Earth's interior. These can be tapped as geothermal power.

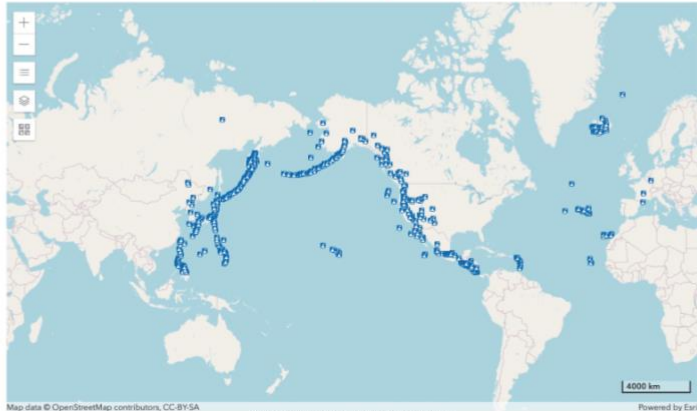
Major Reasons of Volcano

- > Divergent Plate Boundaries
- > Convergent Plate Boundaries
- > Hotspots

### World Volcanoes Distribution Map

Volcanoes are not randomly distributed over the Earth's surface. Most are concentrated on the edges of continents, along island chains, or beneath the sea, forming long mountain ranges. More than half of the world's active volcanoes above sea level encircle the Pacific Ocean to form the circum-Pacific "Ring of Fire." The following Web map is the world volcanoes distribution map.

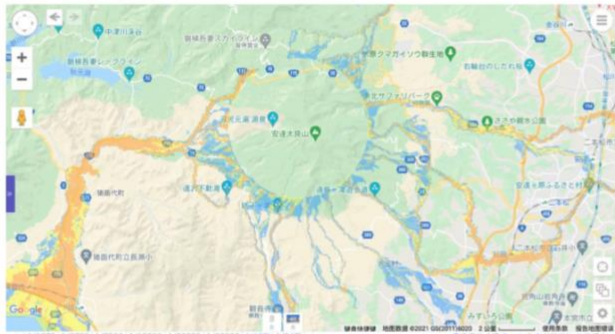
[Open the Map](#)



Map data © OpenStreetMap contributors, CC-BY-SA | World Volcanoes Distribution Map © MapCraXis | Powered by Esri

### Fukushima E Hazard Maps


This Web map is "ふくしまeマップ～福島市地理情報システム～." It provides geographical information such as Fukushima urban planning information and hazard maps. Including a volcano hazard map and citizens can check the areas affected by the eruption, such as Mount Adataro. Check out [Fukushima E Hazard Maps](#).



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### Video: Volcanoes | National Geographic

More than 50 volcanic eruptions plague the earth every year. This video shows how volcanoes form when they erupt and cover areas.



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158 Fig. 2. Interface of the DRRE materials. This figure translates Chinese or Japanese text to English from  
 159 the original page. (The material URLs are <http://srdm.net.cn/>, developed by the first author.)

160 **3. Implementations**

161

162 From 2020 to 2022, the materials and curriculum were utilized eight times in high school classes in  
 163 China and Japan (Table 1). Schools in Jilin, China, and Kanagawa, Japan, frequently experience  
 164 earthquakes and floods, unlike other pilot schools. The Chinese version of the DRRE materials focused  
 165 on flood disasters in Jilin Province, whereas the Japanese version addressed the flood disaster in  
 166 Kanagawa. During the COVID-19 pandemic, three forms of implementation were leveraged: online,  
 167 onsite, and a mixed online-onsite approach. The mixed form, in which students were in classrooms but  
 168 the instructors taught through conference software, was used in four Japanese high school classes. The  
 169 program reached 526 students, with 226 participating online, 238 onsite, and 62 in mixed online-onsite  
 170 sessions. Of these, 238 were male, and 288 were female.

171 DingTalk was used during the implementations in China. It is a communication and collaboration  
 172 platform developed by Alibaba Group. After coronavirus cases surged in China, DingTalk’s new features  
 173 for schools include live-streamed classes for up to 300 students and online testing and grading features  
 174 (Li 2020). Most schools in China have been using it for online education. Zoom, another video  
 175 conferencing tool, was used for the implementation in Japan. Many government agencies, schools, and  
 176 non-profit organizations have chosen it for online lectures, meetings, webinars, etc. (Serhan 2020). It has  
 177 been widespread in Japan since the beginning of the pandemic.

178

179 Table 1. Schools and participants of the implementations.

Type	Grade	School and Date	N of Students	Gender	
				Male	Female
Online	10th	Senior high school, Inner Mongolia, China (Mar. 9th, 2020)	52 <sup>a</sup>	238	288
	11th	Senior high school, Inner Mongolia, China (Mar. 13rd, 2020)	31		
	10th	Senior high school, Liaoning Province, China (Mar. 20th, 2020)	64 <sup>a</sup>		
	10th	Senior high school, Liaoning Province, China (Mar. 30th, 2020)	79 <sup>a</sup>		
Onsite	11th	Senior high school, Jilin Province, China (May 20th, 2021)	99 <sup>a</sup>	238	288
	10th	Senior high school, Jilin Province, China (May 24th, 2021)	42		
	11th	Senior high school, Inner Mongolia, China (May 27th, 2021)	97 <sup>a</sup>		
Online-onsite mixed	11th	Senior high school, Kanagawa Prefecture, Japan (Feb. 24th, 2022)	62 <sup>b</sup>		

180 Note: <sup>a</sup> Implemented in two classes.

181 <sup>b</sup> Implemented in four classes.

182

183 Although curriculum details were modified depending on the target class and country, the common  
 184 aspects were as follows. Each student has one electronic device to use the learning materials. At the  
 185 beginning of the class, students took a pretest. Then they studied the material and answered quizzes on  
 186 each tab page. At the end of the class, students answered a posttest and a questionnaire. The intended  
 187 length of a single class was 90-110 min. However, the onsite implementation in China took two class  
 188 hours, whereas implementations in Japan were shortened to 50 minutes due to the epidemic. The



189 curriculum consisted of three procedures:

190 The first procedure: A pretest is conducted to evaluate the students' knowledge. Then a 30-minute  
191 session is devoted to explaining the contents organized within the main and sub-menu bars of the DRRE  
192 materials. The main menu categorizes the content into four primary sections: map, GIS, natural  
193 environment, and DRR. The subcategories under the map section encompass the concept, rules, types,  
194 and electronic maps. The GIS section covers basics, related technologies, applications, and electronic  
195 map creation. The natural environment section elaborates on terrain, climate, rivers, land use, and DRR.  
196 Lastly, the DRR section delves into specific hazards, such as earthquakes, floods, landslides, volcanoes,  
197 winds, and floods. The instructors share the screen to demonstrate the use of learning materials during  
198 the online implementation. The onsite implementation uses a projected screen to introduce the usage of  
199 the materials.

200 The second procedure: Students freely use the DRRE materials, during which the school teacher and  
201 the authors provide guidance to address challenges in utilizing materials and electronic maps. Most  
202 students use mobile phones to participate in the online implementation. Fig. 3 (a) shows screen captures  
203 sent from Chinese students while they were learning how to operate the materials. Fig. 3 (b) shows two  
204 photos of the onsite implementations. Students utilized equipment in a computer room, available in most  
205 high schools in China. In China, the use of smartphones in schools is usually not allowed, so unlike  
206 online implementations, smartphones were seldom used during onsite implementations. Fig. 3 (c) shows  
207 photos of the online-onsite mixed implementation in Japan. The author taught online, and the school  
208 teacher assisted onsite. Many students used smartphones, which was allowed in the Japanese high school.  
209 Some students who did not have smartphones used tablets provided by the school.

210 The third procedure: Students answered a posttest, and the results were compared to those of the pretest.  
211 Finally, students were asked to fill out a questionnaire concerning their perceptions of the materials and  
212 the curriculum and other information about students (Table A1).

213



214 Fig. 3. Screen captures and photos of three implementation forms in China and Japan. (Photos taken by  
 215 authors; the material URLs used in the Figure 3a are <http://srdm.net.cn/>, developed by the first author.)  
 216

217 Among the possible experimental research designs (Fraenkel et al. 1993; QuestionPro 2022), the  
 218 pretest-posttest design is prevalent in educational and social science research (Kim and Willson 2010).  
 219 This method can validate the experiment in the preliminary research phase and tell the researchers how  
 220 their intervention will affect the study (VOXCO 2022). Therefore, a pretest and a posttest evaluate the  
 221 learning outcomes of students. The questions in these tests were produced based on questions asked in  
 222 Chinese high school geography textbooks. The effectiveness of this approach was assessed through  
 223 statistical comparisons between pretest and posttest scores to analyze learning gains. Future studies may

224 extend the research period and incorporate additional quantitative measures for further validation.

225 Pretest questions consist of five parts (Table A2). The first part is the description of the name and  
226 gender. The second part gives two basic questions about maps. The third part asks about GIS and related  
227 technologies. The fourth part asks questions about the natural environment, such as topography and rivers  
228 in China. The fifth part gives questions about the usage of web hazard maps and disaster-related questions.  
229 The contents of the posttest are similar to those of the pretest, but somewhat different in most cases, and  
230 most questions in the posttest are a bit more difficult than those in the pretest (Table A3). Due to the time  
231 constraint of the implementation in Japan with a shorter class hour, it was necessary to shorten the time  
232 for both the pretest and posttest. Therefore, the tests in Japan only consist of the first and fifth parts.

233

#### 234 4. Results

235

236 The implementations collected 526 valid test results and questionnaires. A preliminary analysis of the  
237 obtained data indicated that none of the data are normally distributed. Therefore, the non-parametric tests  
238 were used in the analysis because of suitability for data with a non-normal distribution (Pappas and  
239 Depuy 2004).

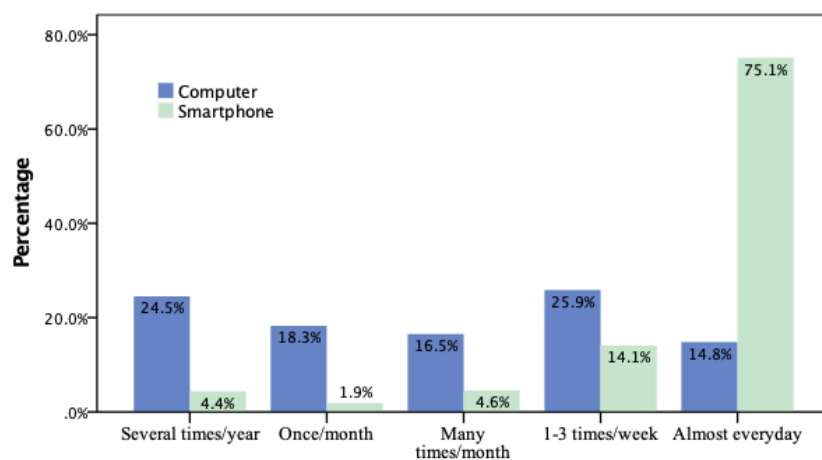
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##### 241 4.1 General information about DRR learning

242

243 Figure 4 shows the frequency of computer and smartphone usage by the students for the purpose of  
244 understanding their daily engagement with these devices and analyzing their difficulty in using electronic  
245 maps, particularly in the context of DRR learning. The frequency of computer usage is low; only 14.8%  
246 use computers almost every day, and 25.9% about 1-3 times a week. However, 75.1% use smartphones  
247 almost daily, and 1-3 times a week also account for 14.1%.

248



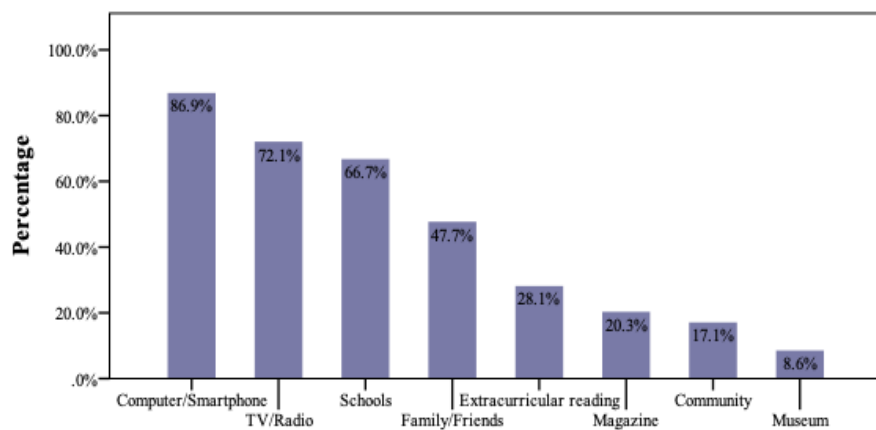
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Fig. 4. Frequency of computer and smartphone usage of students.

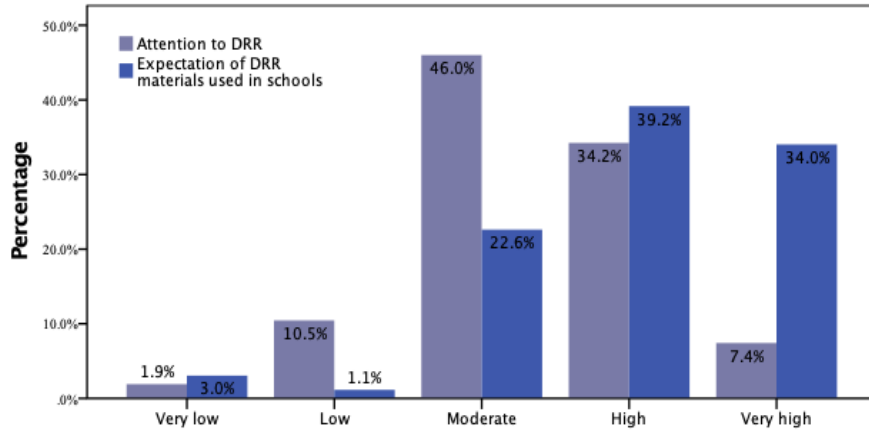
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252 Previous surveys indicated that students obtain disaster knowledge from different sources, including  
 253 various types of school education, extracurricular reading of magazines, television or radio programs,  
 254 computers, and smartphones (Zhu and Zhang 2017). Therefore, such items were included in a question  
 255 for students to choose as sources of their disaster knowledge. The results in Fig. 5 show that 86.9% of  
 256 the surveyed students acquired DRR knowledge through computers or smartphones. The next primary  
 257 source of DRR knowledge is TV or radio (72.1%), followed by schools (66.7%). About half of the  
 258 students get information from families and friends (47.7%). Fewer students learn about DRR through  
 259 extracurricular academic reading, magazines, museums, and communities (8.6% to 28.1%). The  
 260 differences in information across these sources underline the variations in each medium. Digital  
 261 platforms often provide more timely updates, while educational reading offers in-depth analysis. In  
 262 summary, major media (Internet, TV, and radio) and school activities are the primary channels for  
 263 students to acquire DRR knowledge, each with unique characteristics that influence the type and quality  
 264 of the information received.  
 265



266  
 267 Fig. 5. Percentage of sources of DRR knowledge.  
 268

269 Figure 6 shows the students' responses to the two questions, revealing that 41.6% (High + Very high)  
 270 pay great attention to DRR-related information in their daily lives, and 73.2% (High + Very high) wish  
 271 to include electronic DRRE materials in the school curriculum. Table 2 shows the correlation between  
 272 answers to the two questions. Spearman's correlation coefficient, which calculated the correlation  
 273 between the answers to the two questions, was statistically significant at  $r_s = 0.256$  ( $p < 0.05$ ), indicating  
 274 that students who pay daily attention to DRR tend to be more positive about using electronic DRRE  
 275 materials in schools.  
 276



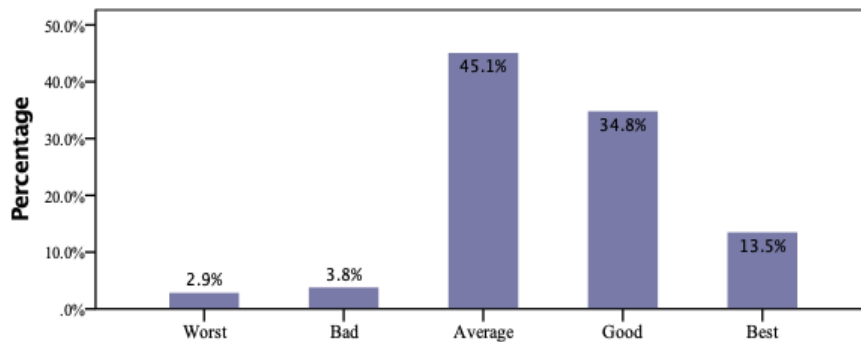
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278 Fig. 6. Answers about the daily attention to DRR and the expectation of using digital DRRE materials  
279 in schools.

280

281 Figures 7 and 8 summarize the answers to the questions "Ability to use electronic products" and  
282 "Frequency of usage of digital maps". Nearly all students (93.4%) considered having average or higher  
283 abilities to use electronic products, and about 30% use digital maps frequently (High + Very high).

284

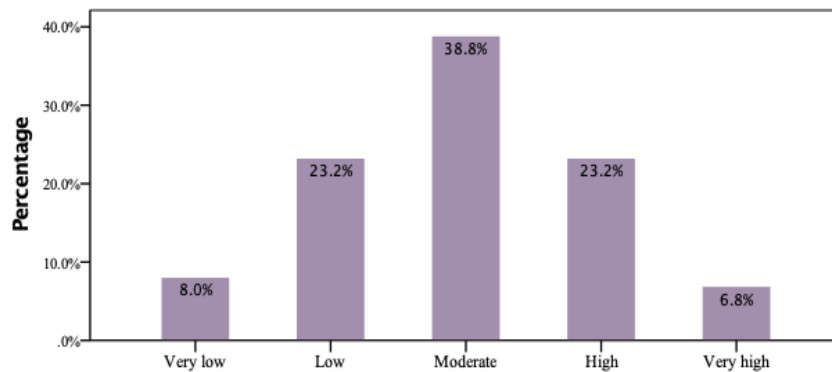


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287

Fig. 7. Answers to the question "Ability to use electronic products".



288

289

290

Fig. 8. Answers to the question "Frequency of usage of digital maps".

291

4.2 Pretest and posttest results

292

293 Figure 9 shows the pretest and posttest scores of all 526 students using a boxplot, and Table 2 provides  
294 the result of the nonparametric Wilcoxon signed-rank test for comparing the pretest and posttest scores.  
295 The Wilcoxon signed-rank test is the nonparametric test equivalent to the dependent t-test. The mean  
296 score of the pretest was 3.97, and that of the posttest was 5.74. The test shows that they are different with  
297 statistical significance (Asymp. Sig, i.e., asymptotic significance is lower than 0.05), although tall  
298 boxplots in Fig. 9 depict large variations. The Ranks section in the table shows that 332 students had  
299 higher posttest scores, 98 had higher posttest scores, and 96 had very similar scores.

300

301 Table 2. Comparison of pretest and posttest scores through the Wilcoxon signed ranks test.

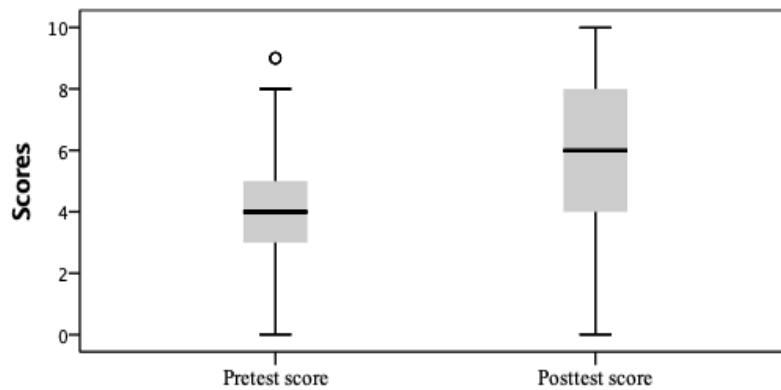
Test	Mean (SD)	N	Asymp. Sig. (2-tailed)	Ranks		
				Negative Ranks	Positive Ranks	Ties
Pretest scores	3.97 (1.951)	526	0.000	98 <sup>a</sup>	332 <sup>b</sup>	96 <sup>c</sup>
Posttest scores	5.74 (2.386)					

302 a. Posttest scores < pretest scores

303 b. Posttest scores > pretest scores

304 c. Posttest scores = pretest scores

305



306

307 Fig. 9. Boxplot of pretest and posttest. Outliers are data points above the value calculated by  
308  $Q3+1.5 \times IQR$ , representing unusually high scores in the pretest.

309

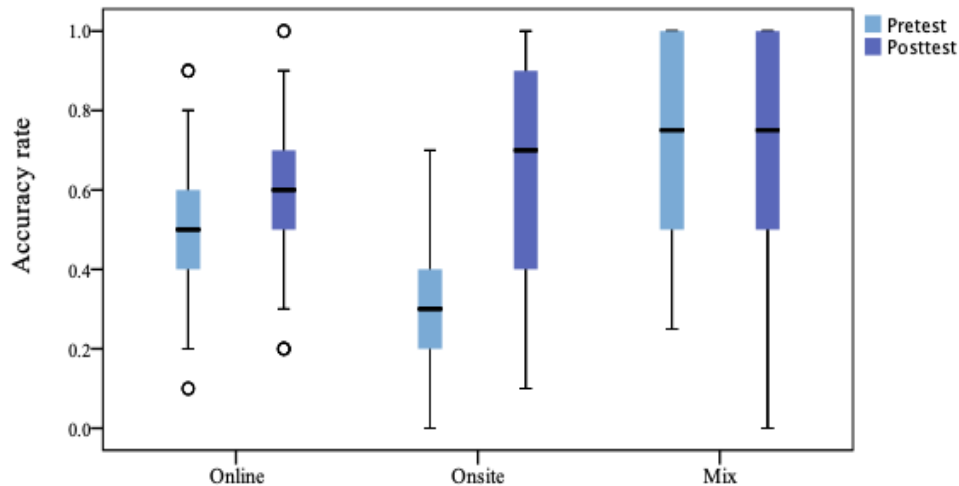
310 Table 3 presents the rank-based nonparametric Kruskal-Wallis test results, the analog of one-way  
311 analysis of variance, revealing a statistically significant difference in pretest-posttest score improvement  
312 across the three implementation methods (Asymp. Sig. < 0.05). Figure 10 is the box plot of the pretest  
313 and posttest accuracy rates for the three different implementation methods. The accuracy rates (0 to 1)  
314 were used to include data not only for China but also for Japan, where the number of questions was  
315 smaller. The onsite implementation had the most significant improvement, while the online-onsite mixed  
316 implementation had no notable changes. The mixed implementation, conducted in a Japanese high school,  
317 had a course length of 50 min, less than half that of the implementations of the other two methods.

318

319 Table 3. Kruskal Wallis test results for the difference between pretest and posttest scores according to  
 320 implementation methods.

Method	Mean Rank	N	Asymp. Sig.
Online	201.10	226	
Onsite	344.40	238	0.000
Online-onsite mixed	180.41	62	

321



322

323 Fig. 10. Boxplot of pretest and posttest accuracy rates according to three implementation methods.  
 324 Outliers for the online format's pretest and posttest are identified by values either below  $Q1-1.5 \times IQR$   
 325 or above  $Q3+1.5 \times IQR$ , indicating unusually low or high scores respectively.

326

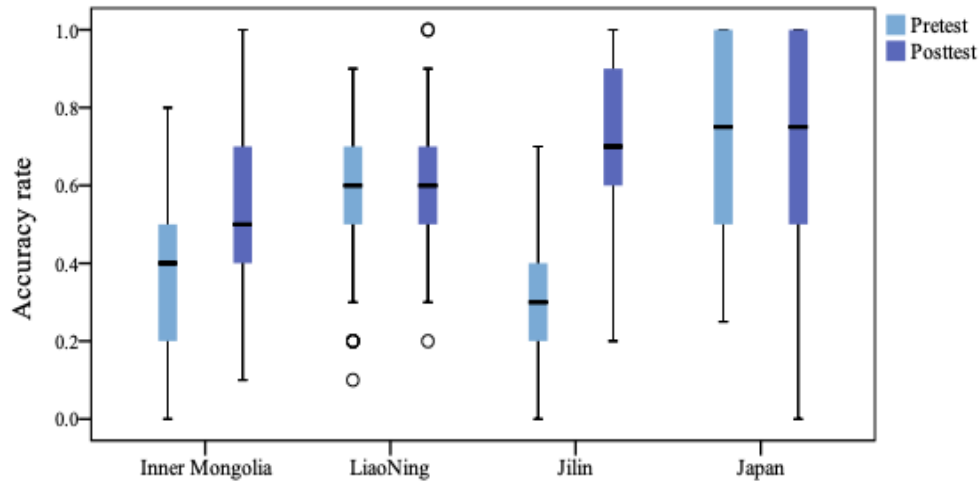
327 Table 4 presents the result of the Kruskal Wallis text concerning the differences between pretest and  
 328 posttest scores in the four regions. The regional disparity is statistically significant (Asymp. Sig.  $< 0.05$ ),  
 329 with Jilin Province having the highest mean rank value and Japan having the lowest. Figure 11 is the  
 330 boxplot of the pretest and posttest scores for the four regions, confirming the most significant  
 331 improvement in Jilin Province. All participants in Jilin took onsite implementations, and questions about  
 332 DRR in the tests were local cases in the same province. The students in Inner Mongolia also showed  
 333 markedly improved pretest scores. In contrast, the improvement was limited in Liaoning Province and  
 334 Japan, and their pretest scores were higher than those in the other two regions. All students in Liaoning  
 335 Province took online implementations, while all students in Japan took online-onsite mixed  
 336 implementations.

337

338 Table 4. Kruskal Wallis test result on the difference in pretest and posttest scores among the four regions.

Regions	Mean Rank	N	Asymp. Sig.
Inner Mongolia, China	245.89	180	
Liao Ning Province, China	207.10	143	0.000
Jilin Province, China	379.71	141	
Japan	180.41	62	

339



340 Fig. 11. Boxplot of pretest and posttest scores for the four regions. Outliers for LiaoNing's pretest and  
 341 posttest are identified by values either below  $Q1-1.5 \times IQR$  or above  $Q3+1.5 \times IQR$ , indicating unusually  
 342 low or high scores respectively.  
 343  
 344

345 *4.3 Factors influencing students' DRR learning*

346  
 347 The influence of students' attention to disaster prevention on the pretest results and the score  
 348 improvement was investigated. For the pretest results, there was no linear correlation (Table 5). However,  
 349 the influence is significant not only on DRR-related questions but also on all questions (Asymp. Sig. <  
 350 0.05). More daily attention to disaster prevention led to more substantial increases in test scores.  
 351

352 Table 5. Correlation and effects of students' daily attention to disaster prevention and mitigation-related  
 353 contents on test scores and learning outcomes.

Degree of concern	N	All questions		DRR-related questions	
		Mean Rank	Asymp. Sig.	Mean Rank	Asymp. Sig.
Very low	10	204.00		209.45	
Low	55	210.67		226.37	
Moderate	242	261.60	0.005	267.36	0.044
High	180	272.92		261.33	
Very high	39	321.58		315.77	
Correlation Coefficient			0.019		0.058
Spearman's rho	Sig. (2-tailed)		0.661		0.183
N			526		526

354  
 355 A lack of discernible correlation between the ability to use electronic products and pretest scores was  
 356 observed through Spearman's rho method. Table 6 shows the result of a similar evaluation regarding the  
 357 effect of the ability to use electronic products on score improvement for the DRR-related questions. The  
 358 impact is not statistically significant (Asymp. Sig. > 0.05), although the mean rank values indicate that  
 359 higher ability usually led to higher score improvement. Table 6 evaluates the impact of the ability to use



360 electronic products on score improvement for the map-related questions and the GIS-related questions.  
 361 These questions were not conducted in Japan due to the limited implementation time. Therefore, Table 6  
 362 shows the results of 464 students in China. The ability to use electronic products does not significantly  
 363 affect map-related learning (Asymp. Sig. > 0.05), which is consistent with the overall result. However, it  
 364 significantly affects GIS-related learning (Asymp. Sig. < 0.05) with a positive correlation. A similar  
 365 analysis was also conducted on the frequency of computer or smartphone usage and score improvement  
 366 in each section, but no significant correlation was found.

367

368 Table 6. Effects of the student's ability to use electronic products on learning maps, GIS and DRR  
 369 learning.

Ability to use	DRR learning			Map-related questions			GIS-related questions	
	N	Mean Rank	Asymp. Sig.	N	Mean Rank	Asymp. Sig.	Mean Rank	Asymp. Sig.
Worst	15	232.83	0.084	11	242.68	0.979	158.05	0.018
Bad	20	188.90		13	246.38		162.81	
Average	237	256.74		215	233.34		229.27	
Good	183	278.86		163	232.44		236.83	
Best	71	273.98		62	225.02		260.15	

370

371 Some of the test questions require the use of web maps to reply. There was no linear correlation  
 372 between the questions answered without using web maps and the pretest scores. Table 7 evaluates the  
 373 impact of the pretest and posttest results of questions using web maps for different electronic map usage  
 374 frequencies. The impact is statistically significant (Asymp. Sig. < 0.05), and the posttest score  
 375 improvement tends to increase with the increased frequency of electronic map usage.

376

377 Table 7. Pretest and posttest results for different electronic map usage frequencies.

Frequency of use	Questions using web maps		
	Asymp. Sig.	Pretest accuracy	Posttest accuracy
Very low	0.030	46.23%	45.44%
Low		33.74%	54.71%
Moderate		30.43%	59.84%
High		28.07%	58.95%
Very high		38.19%	56.48%
Mean		32.45%	57.07%

378

## 379 5. Discussion

380

381 This study examines the differences between 526 students in China and Japan before and after using  
 382 DRR learning materials and the factors influencing the effects of learning, including the previous DRR-  
 383 related experiences of students. According to this survey, the principal sources for students to acquire  
 384 disaster knowledge are computers or smartphones, TV or radio, and schools. Zhu and Zhang (2017)

385 surveyed 758 students from 16 primary and secondary schools across Beijing, Guangdong Province,  
386 Chengdu City of Sichuan Province, and Changsha and Huaihua Cities of Hunan Province, China, from  
387 October to November 2016. The results indicate that the primary three sources of disaster knowledge for  
388 students were schools, computers or mobile phones, and TV or radio. This suggests that modern  
389 communication methods play a crucial role in the widespread dissemination of DRR knowledge,  
390 especially for young students, with the importance of school education, also being significant. It may be  
391 worth noting that the shift towards reliance on digital platforms could have been further influenced by  
392 the COVID-19 pandemic, which necessitated online learning and information sharing, thereby  
393 emphasizing the role of computers and mobile phones. These technological adaptations are not just  
394 circumstantial but reflect a broader shift in the educational landscape. This blended approach ensures  
395 that students have access to a variety of DRR knowledge sources even if school time for DRR education  
396 is limited. As noted by (Talero 2004), media can offer valuable communication tools that can be used as  
397 educational aids to bridge the long and complex distance between scientific knowledge and public  
398 awareness. However, the aid of media has limitations, including potential oversimplification or biases  
399 that may distort the true essence of the scientific content. Such distortions emphasize the important role  
400 that schools play as suppliers of fundamental and systematic knowledge. Schools enable students to  
401 discern and evaluate information, thus mitigating the limitations of media. This study also indicates that  
402 many students consider disaster prevention and mitigation in ordinary times, suggesting the importance  
403 of both off-school learning opportunities and school-based education in achieving optimal DRR  
404 education.

405 The students in the Chinese high schools show significantly improved results after using the DRRE  
406 materials with digital hazard maps. This is consistent with Akimoto and Suzuki (2019) in that hazard  
407 maps can be DRR educational materials for students. The improvement is undeniable for the onsite  
408 implementations. In online education, students only communicate with their classmates digitally; thus,  
409 the real-time sharing of ideas, knowledge, and information still needs to be completed (Britt 2006).  
410 Adnan (2020) also indicates that traditional classroom learning is more effective than online learning or  
411 distance education. The online-onsite mixed implementation conducted in Japan resulted in no  
412 significant improvement of test scores. Several reasons can be considered for this exceptional case: 1)  
413 students already had high scores at the pretest stage, limiting the further increase in scores; 2) the mixture  
414 of online and onsite methods was unusual for students and caused some confusion; and 3) the class hour  
415 was only 50 min, which is half of the other implementations.

416 Gender hardly affects the learning of students. Previous research also indicated that educational  
417 curricula utilizing Web GIS could promote geospatial thinking skills regardless of gender (Bednarz and  
418 Lee 2011; Bodzin 2015; Collins 2018). The levels of previous experiences and attention of students  
419 related to electronic maps, electronic products, and hazards did not affect the pretest scores in most cases.  
420 The student's ability to use electronic products only affects the learning of GIS-related content,  
421 suggesting that the effective operation of GIS needs a skill specific to electronics, but it is technical and

422 irrelevant to the acquisition of DRR-related knowledge. In contrast, previous experience with web hazard  
423 maps significantly influences the learning of DRR-related contents, and the frequency of electronic maps  
424 usage and attention to disaster prevention in daily life also affect the utilization of the DRRE materials.  
425 These observations suggest that the questions in the tests were relatively high level for the students, so  
426 systematic learning using the provided materials was needed to have better scores. At the same time,  
427 their previous experiences and attention surely affected the effects of learning. Therefore, both  
428 opportunities for the systematic learning and daily experiences and attention are needed to maximize the  
429 understanding of students about DRR and related issues.

430 Song et al. (2022) found that students experienced more difficulties recognizing risk regions when the  
431 disaster featured their dwelling and the surrounding environment. This study expands on this result with  
432 a comprehensive investigation that the pretest scores for the implementations using local disaster cases  
433 are low, but the subsequent improvement is significant. Although local examples may be more  
434 complicated and disconnected for local students (Hsu et al. 2018), the improvement after learning DRRE  
435 materials using local cases was more significant than that using non-local examples, indicating the  
436 necessity of local-level DRRE. Sutanta et al. (2014) suggested that DRR activities should be conducted  
437 at the level of local government because it is the authority of local spatial planning. However, local  
438 governments may consider DRR from different perspectives, and their activities are only sometimes  
439 effective. It must also be considered that inequalities in the quality of internet connections and  
440 technological devices among groups of students may influence the effectiveness of introducing web  
441 hazard maps into such collaborative work, highlighting the importance of addressing these disparities to  
442 realize effective social DRR. Therefore, some researchers recommend that municipalities and citizens  
443 collaborate to build a culture of DRR in communities, taking into account these potential inequalities  
444 (Lin and Chang 2020; Tuladhar et al. 2014).

445 Although (Song et al. 2022) shared the DRRE materials among several students as a single web page,  
446 the materials used in this study contain multimedia contents and are designed for individual use on a  
447 single device. To make it accessible to more users, the DRRE materials were mounted on a server.  
448 Nevertheless, there are occasionally delays or lags when many devices tried to access the materials  
449 simultaneously. Some students may not have a stable internet connection throughout the implementation  
450 process, especially in online implementation. This can impact the ability of students to access the material  
451 and may also be a significant factor in delays or other problems. The internet issue is crucial to students'  
452 online learning experiences (Agung et al. 2020). Educational authorities and organizations that provide  
453 online education may mistakenly believe that most students have a reliable internet connection at home  
454 in the era of 4G and 5G networks (Yan et al. 2021). In the scope of this research, while the teaching  
455 materials have been designed to be adaptable across various devices and platforms, it is recognized that  
456 potential disparities might exist in the quality of students' Internet connections they use. Students with  
457 lower-quality internet connections experience difficulties such as sluggish or dropped connections,  
458 especially for streaming multimedia contents. This can be frustrating and impact their ability to learn

459 effectively. The development may need to implement measures to improve the size and format of  
460 multimedia files, use a content delivery network (CDN) to distribute material more effectively, or  
461 implement caching to reduce the amount of data that needs to be transmitted. In general, it is critical to  
462 be aware of the potential challenges students may face when accessing online materials and to take steps  
463 to minimize any barriers to learning that may arise.

464

## 465 **6. Conclusion**

466

467 This study uses the pretest and posttest results to analyze the factors affecting students' learning using  
468 web hazard maps. According to this survey, students' primary sources of disaster knowledge are  
469 computers, smartphones, televisions, radio, and schools. Students believe that online hazard maps can  
470 supply more accurate data, and modern communication tools provide a variety of DRR knowledge that  
471 cannot be fully conveyed to students during the limited school time. Therefore, DRRE in schools should  
472 be combined with the latest technology related to media, and take action to overcome potential obstacles  
473 that students may encounter when accessing online learning materials.

474 Students' learning results improved after using the constructed DRRE materials. This observation is  
475 common to the two countries, suggesting the broader applicability of the constructed materials and  
476 curricula. Students' daily attention to disaster prevention and mitigation-related contents, ability to use  
477 electronic products, and the previous usage of web hazard maps did not affect the pretest scores. However,  
478 like above, all of them were positively correlated with the learning effects, meaning that both previous  
479 experiences and attention and the use of the DRRE materials are needed to maximize the DRR knowledge  
480 and skills of students. Among the three implementation methods, onsite implementations led to the most  
481 noticeable improvement because face-to-face interactions are effective even when online educational  
482 materials are used.

483 Gender hardly affects students' learning of DRRE materials. Students' ability to use electronic products  
484 only affects the learning of GIS-related contents, not DRR-related knowledge. In addition, the frequency  
485 of using electronic maps and students' attention to disaster prevention and mitigation in daily life affect  
486 the learning of the DRR-related contents and other relevant sections. Increasing the daily usage of digital  
487 maps, including web hazard maps, helps students learn various DRR knowledge. Using local examples  
488 in DRRE can help students better understand their communities' specific risks and vulnerabilities. Local  
489 governments should pay attention to this approach and consider incorporating it into their DRRE efforts.

490 Previous research laid the theoretical and empirical groundwork for using electronic maps in DRR  
491 education. This study builds on that foundation, proposing more systematic and practical methods. The  
492 new approaches not only enable students to better understand and apply electronic maps but also improve  
493 their DRR knowledge and disaster response capabilities. Based on the findings of this research,  
494 integrating web hazard maps, GIS technology, and other relevant electronic tools into a structured  
495 curriculum is recommended. This curriculum should emphasize hands-on practice, face-to-face

496 interaction, and attention to local examples to enhance students' understanding of DRR-related content  
497 and disaster response-ability.

498 A noteworthy observation is that as students and teachers deepen their knowledge, they inadvertently  
499 serve as vehicles for disseminating this information, thereby elevating risk awareness in parents and the  
500 wider community. Collaboration with local governments to align with specific community needs is vital.  
501 Limitations of this study must be acknowledged, including potential sample biases and limited  
502 geographical scope. Furthermore, additional research is necessary to explore the long-term retention of  
503 DRR knowledge and validate these approaches across diverse educational contexts. Despite these  
504 constraints, the results offer new directions for future research in the field of DRR education, contributing  
505 to sustainable development and a safer social environment.

506

#### 507 **Data availability**

508 All raw data can be provided by the corresponding authors upon request.

509

#### 510 **Author contributions**

511 SJ developed the online disaster risk reduction materials, conducted the analysis, and produced the  
512 manuscript draft; SJ, YH, TO, and NY implemented the materials and curriculum at schools; and TO and  
513 JW reviewed and edited the manuscript.

514

#### 515 **Competing interests**

516 The authors declare that they have no conflict of interest.

517

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521

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628  
629



631 **Table A1. Items of the questionnaire.**

Section	Questionnaire items	Answer methods
1: General	Name, gender	Text and choice
	Would you select the disasters you have studied about? Where did you learn about DRR information? In what form?	Multiple choice
2: Previous situation	Do you pay attention to DRR information in your daily life?	
	Frequency of computer and cell phone usage.	Five-point
	Ability to use electronic products.	Likert scale
	Frequency of usage of digital maps.	
	Have you ever used web hazard maps?	Either-or
3: Assessment of the curriculum and learning materials	Understanding and satisfaction levels of the DRR materials.	
	Difficulty in understanding the four learning contents.	
	Amount of the four learning contents.	
	Difficulty of the materials (several items in Fig. 5.18).	Five-point
	Difficulty of the interface (several items in Fig. 5.19).	Likert scale
	Difficulty of the teacher's explanation.	
	Do you like to use web-based DRR educational materials like this time in school curricula?	
4: Overall evaluation	Please write impressions about the materials used and the course plan, including their possible improvements.	Free text

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633

634 Table A2. Items of the pretest.

Section	Pretest items	Answer methods
1: General	Name, gender	Text and choice
2: Map	Select basic elements of maps.	Multiple choice
	How many classifications of maps exist?	Choice
3: GIS	Geographic information systems (GIS) are used to create, manage, analyze, and map various types of data. Select two major categories of GIS data.	Multiple choice
	3S integration is a technical core of the systems for geospatial information science. Select three technologies that constitute 3S.	
4: Natural environment	The terrain of China shows a stepped pattern. How many steps are there?	Choice
	How many climate zones existing China?	Multiple choice
	Select the type of river is the Yangtze River basin in China.	
	Select major factors affecting land use in China.	
5: DRR	China	Choice and free text
	Use the online world volcanoes map to answer this question. How many volcanoes exist in Mainland China?	
	Use the online Songyuan City hazard map to answer this question. Do you think the Oil Field Gong Ying Elementary School is safe and suitable for a flood shelter? Please answer with reasons.	
	Using the online map, find two shelters in Songyuan City that can house more than 5,000 people.	
	According to the web map, what is the altitude of the northernmost volcano in China?	
	Find Shin-Takashima Station on the map and answer whether it is within the predicted flood inundation area.	
Japan	Multiple choice	
Measure the distance of the route from Yoyogi-Uehara Station to Uehara Junior High School (evacuation center) using the web map.		
Find two shelters that can house more than 400 people using the web map, and write the names of the facilities and the total number of people to be accommodated.		

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636

637

638

639 Table A3. Items of the posttest.

Section	Posttest items	Answer methods
1: General	Name, gender	Text and choice
2: Map	Select basic elements of maps. Maps can be classified into three: general maps, thematic maps, and one more. Please choose the latter from the candidates below.	Multiple choice Choice
3: GIS	** Geographic information systems (GIS) are used to create, manage, analyze, and map various types of data. Select two major categories of GIS data. *3S integration is a technical core of the systems for geospatial information science. Select three technologies that constitute 3S.	Multiple choice
4: Natural environment	The terrain of China shows a stepped pattern. What is the average elevation of the first step? The climate zones of China include subtropical monsoon climate, tropical monsoon climate, highland climate, and what? What kind of river exist in the Yellow River basin in China? Select the most typical natural influential factor on land use.	Choice Multiple choice
5: DRR	China Use the online world volcanoes map to answer this question. What is the height of the northernmost volcano in China? **Use the online Songyuan City hazard map to answer this question. Do you think the Oil Field Gong Ying Elementary School is safe and suitable for a flood shelter? Please answer with reasons. **Using the online map, find two shelters in Songyuan City that can house more than 5,000 people. Japan According to the web map, what is the altitude of the westernmost volcano in Japan? According to the web map, where is the nearest shelter from Tokyo Sky Tree Station? How many people can be accommodated there? Measure the distance of the route from Shin-Okubo Station to Toyama Elementary School (evacuation center) using the web map. ** Find two shelters that can house more than 400 people using the web map, and write the names of the facilities and the total number of people to be accommodated.	Choice and free text

640 Note: \* Only modified the content and order of the options.

641 \*\* Same as the pretest.

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