Understanding representations of uncertainty, an eye-tracking study part II: The effect of expertise

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Abstract. As the ability to make predictions of uncertainty information representing natural hazards increases, an important question for those designing and communicating hazard forecasts is how visualisations of uncertainty influence understanding amongst the intended, potentially varied, target audiences. End-users have a wide range of differing expertise and backgrounds, possibly influencing the decision-making process they undertake for a given forecast presentation. Our previous, linked study (Mulder et al, 2023), examined how the presentation of uncertainty information influenced end-user decision making. Here, we shift the focus to examine the decisions and reactions of participants with differing expertise (Meteorology, Psychology and Graphic Communication students) when presented with varied hypothetical forecast representations (boxplot, fan plot or spaghetti plot with and without median lines), using the same eye-tracking methods and experiments. Participants made decisions about a fictional scenario involving the choices between ships of different sizes in the face of varying ice thickness forecasts. Eye-movements to the graph area and key, and how they changed over time (early, intermediate, and later viewing periods), were examined. More fixations (maintained gaze on one location) and time fixating was spent on the graph and key during early and intermediate periods of viewing, particularly for boxplots and fan plots. The inclusion of median lines led to less fixations being made to all graph types during early and intermediate viewing periods. No difference in eye movement behaviour was found due to expertise, however those with greater expertise were more accurate in their decisions, particularly during more difficult scenarios. Where scientific producers seek to draw users to the central estimate, an anchoring line can significantly reduce cognitive load leading both experts and non-experts to make more rational decisions. When asking users to consider extreme scenarios or uncertainty, different prior expertise can lead to significantly different cognitive load for processing information with an impact on ability to make appropriate decisions.

1. Introduction

The importance of understanding the most ideal approach for communicating uncertainty information is a common across multiple domains in everyday life and across a range of sciences (Fischhoff, 2012) and is an established problem in geoscience communication (Stephens et al, 2012). This importance has been highlighted by the current COVID-19 pandemic during which there has been a sharp increase in the use of unfamiliar visualizations of uncertainty presented to the public in order to explain the basis of decisions made to justify the response being asked of them to adopt modified and new behaviours in order to mitigate transmission. As more unfamiliar and detailed information is presented to and interpreted by non-specialists, the decisions made as a result have a significant impact on health, society and the environment, so careful consideration of communication is essential (Peters, 2008). It is clear that people have trouble gaining an appropriate understanding of uncertainty information and how best to use this in order to support optimal decisions (e.g., Tversky and Kahneman, 1974; Nadav-Greenberg and Joslyn, 2009; Roulston and Kaplan, 2009; Savelli and Joslyn, 2013). A great deal of research has been concerned with addressing the most appropriate way to communicate uncertainty to promote effective decision-making and understanding (Fischhoff, 2012; Milne et al., 2018). Deciding what uncertainty information should be included, what ought to be emphasized, and the manner in which it is best conveyed all have an important role to play (Bostrom et al., 2016; Broad et al, 2012; Morss et al., 2015; Padilla et al., 2015). Furthermore, there is a reluctance by authors, such as data scientists, journalists, designers and science communicators, to present visual representations of quantified uncertainty (Hullman 2019). There is a belief that it will overwhelm the audience and the main purpose of the data, invite criticism and scepticism, and that it may be erroneously interpreted as incompetence and a lack of confidence which will encourage a mistrust of the science (Fischhoff, 2012; Gistafson & Rice, 2019; Hullman, 2019). This research points to the lack of consistent recommendations and stresses the need for the form of communication being tailored to both the aims and desired outcomes of the communicator and the needs and abilities of the audience (Spiegelhalter et al., 2011; Lorenz et al., 2015; Harold et al., 2016; Petropoulos et al., 2022).

Visualizing uncertainty in geoscience forecasts needs to balance robustness, richness, and saliency (Stephens, et al. 2012). Recently, numerous examples of this have focussed on creative ways to achieve this (Lorenz et al., 2015; Harold et al., 2016; Petropoulos et al., 2022). Communication of uncertainty can take the forms of words, but this can lead to issues of ambiguity caused by the language used and the variation in user interpretation (Wallsten et al, 1986; Skubisz et al., 2009). However, there is clearly strength to this approach when it is needed. For example, taking a storyline approach has been shown to be a powerful technique for communicating risk when less focus is needed on probabilistic information and more emphasis is needed on plausible future events (Shepherd et al., 2018; Sillmann et al., 2021). To overcome issues of ambiguity of words, numbers are often used to present uncertainty as probabilities in the form of fractions (1/100), natural frequencies (1 in 100), or percentages (1%), but these forms can lead to ratio bias or denominator neglect (Morss et al., 2008; Kurz-Milcke et al., 2008; Reyna and Brainerd, 2008; Denes-Raj and Epstein, 1994; Garcia et al., 2010), and the most effective form to use to aid understanding can depend on the context (Gigerenzer & Hoffrage, 1995; Joslyn & Nichols, 2009). Similarly presenting uncertainty graphically can take many forms which means they have the advantage of flexibility of presentation, can be tailored for specific audiences, can help with differing levels of numeracy and can help people focus on the important gist of the information when using uncertainty to help reach a decision (Feldman-Stewart et al., 2007; Peters et al, 2007; Lipkus and Holland , 1999). As with the use of words, the choice of graphic to employ is dependent on the audience and intended message outcome (Spiegelhalter, 2017) and can lead to the overestimation of risk and negative consequences depending on the framing of the information (Vischers et al, et al, 2009). Pie charts are good for presenting proportions and part-to-whole comparisons and benefit from being intuitive and familiar to the public, but interpretation can sometimes be difficult (Nelson et al., 2009). Bar charts are useful for communicating magnitude and allowing comparisons (Lipkus, 2007) while line graphs are helpful in conveying trend information about the change in uncertainty over time. Icons can also be very useful, especially so for people with low numeracy and have been found to be effective when supplemented by a tree diagram (Galesic et al., 2009; Gigerenzer et al, 2007; Kurz-Milcke et al., 2008). These types of graphical communication can also include information about the range of uncertainty (such as a “cone of uncertainty”, Morss et al., 2016).

Previous research has shown that including uncertainty information can aid users to make more rational decisions (Nadav-Greenberg et al., 2008; Nadav-Greenberg and Joslyn, 2009; Roulston and Kaplan, 2009; Savelli and Joslyn, 2013 St John et al., 2000). One way in which this is achieved is by use of heuristics (Tversky and Kahneman, 1974). If selected wisely then these can help simplify probabilistic information to bolster and speed decisions promote optimal interpretation of data. However, poor selection can hinder and encourage suboptimal decisions (Mulder et al., 2020). For example providing an anchor value alongside data can help users interpret the data more efficiently by focussing them on that particular value (for example, focussing people on precipitation level on days like this as a start point to estimating rainfall) but if chosen poorly can encourage a more extreme and suboptimal interpretation (focussing on the maximum precipitation level on days like this would encourage higher estimates of rainfall). In terms of graphical visualization of uncertainty, providing a central line showing a likely hurricane track has been reported to distract users from possible hurricane tracks given by the cone of uncertainty. Equally, however, the cone of uncertainty has been sometimes misinterpreted as showing the extent of the storm (Broad et al., 2007). Beyond heuristics, other design choices have also been found to affect optimal and efficient decision-making (Speier, 2006; Kelton et al., 2010; Wickens et al., 2021). Different designs of boxplots and graphs showing the same information affect decisions and interpretations (Correll and Gleicher, 2014; Bosetti et al., 2017; Tak et al., 2013, 2015). Forecasting maximum values from graphs was found to depend on graph type (Mulder et al., 2020). Giving tornado warnings with probabilistic information about where a tornado may strike increased response in those areas compared with deterministic information (Ash et al., 2014).

Part I of this study, which from here will be called “companion paper” (Mulder et al., 2023), shows that, for all groups, great care is needed in designing graphical representations of uncertain forecasts. This is especially so when attention needs to be given to critical information, and the presentation of the data makes this more difficult. In particular, well known anchoring effects associated with mean or median lines can draw attention away from extreme values for particular presentation types (Broad et al., 2007; Nadav-Greenberg et al. 2008; Mulder et al., 2020). The availability of easy-to-use tools that make the development of complex graphical representations of forecasts quick and cheap to produce, poses new challenges for the geo-scientists. Within the environmental sciences, making forecasts of natural hazards (such as landfall of hurricanes, flooding, seismic risk and the changing climate) useful to end-users depends critically on communicating in a concise and informative way. Particularly as end-users have a wide range of differing expertise, spanning a spectrum between geo-physical scientists to those with no formal scientific training. Therefore, the way in which information is displayed is very important for avoiding misperceptions and ensuring appropriate steps are taken by end-users, especially when perceptions of natural hazards can differ between experts and non-experts (Fuchs et al., 2009; Goldberg & Helfman, 2010). Here, we compare the response of three different groups of end-users with different levels of scientific expertise to the same series of forecast presentations to explore how more and less complex presentations influence decision making and perception.

Expertise differences may be due to greater familiarity with the ways in which hazard information is made available. This enables experts to make more economically rational decisions and to interpret uncertainty information more effectively (Mulder et al., 2020). However, the role of expertise remains unclear with some studies showing no differences in decision-making tasks with both experts and non-experts able to process and use forecast information to make decisions, with the inclusion of uncertainty information found to be useful for both experts and non-experts (Nadav-Greenberg et al., 2008; Kirschenbaum et al., 2014; Wu et al., 2014). Furthermore, it is unclear whether presentation of uncertainty information in visual formats results in benefits over using verbal and numerical expressions. For instance, uncertainty presented as pictograph or graphical representations may help with understanding and interpretation (Zikmund-Fisher et al., 2008; Milne et al., 2015; Susac et al., 2017). Additionally, research is required to examine differences in expertise, particularly as deterministic construal errors can be made as observers are often unaware that uncertainty is being depicted within visualisations (Joslyn & Savelli, 2021). Inappropriate information that captures attention is also often relied on, which can distort judgements (Fundel et al., 2019).

Experts are better at directing attention (through eye movements) to the important information required for making a decision. For example, in judgments of flight failures, expert pilots were found to make faster and more correct decisions, making more eye movements to the cues related to failures than non-experts (Schriver et al, 2008). Kang and Landry (2014) also found non-experts to improve after they were trained with the eye movement scan paths of experts; training led non-experts to make fewer errors (false alarms) on aircraft conflict detection tasks. However, there is little research examining eye movements when experts and non-experts are required to make decisions using graphical and numerical forecast information. It is not clear which aspects of forecast information are being examined and when, and equally which, are being ignored.

More generally, research has shown that when viewing images, more fixations are made to informative regions and areas of interest (Unema et al., 2005). The times at which these fixations are made has been found to vary depending on task, decision type and expertise. Antes (1974) found that early fixations, in the first few seconds of viewing pictures, were towards informative areas. Goldberg and Helfman (2010) also showed that important regions of interest were fixated early during observation of different graphs. Experts have been shown to identify and fixate informative aspects of visual information more quickly and more often than non-experts (Maturi & Sheridan 2020; Charness, Reingold, Pomplun, & Stampe, 2001; Kundel, Nodine, Krupinski, & Mello-Thoms, 2008). As well as informative parts of a scene or image, Shimojo et al. (2003) reported that the likelihood that fixation would be made to the item preferred, increased over time, particularly in the final second before selection (see also Glaholt & Reingold, 2009; Simion & Shimojo, 2006; Williams et al., 2018). These results show that informative and preferred areas of images are selectively fixated early on, more often and for longer. As viewing evolves, fixations start to reflect final choices and preferences. The temporal development of this is task-dependent and influenced by expertise.

Here, we explore eye movement behaviour to similar hypothetical scenarios but with particular interest on differences due to participant expertise/background, following the research discussed, of gaze to graph areas and keys over different time periods of the decision-making process. Regardless of expertise, the presence of a median line on graphs has been found to influence the location of participants gaze fixations moving their distributions closer to the median line (Mulder et al, 2020; Mulder et al., 2023). Depending on graph type the presence of a key can lead to errors which may be function of finding that the key is not directly fixated in those representations (Mulder et al., 2020; Mulder et al., 2023. Here we explore these patterns, in particular whether these are a function of expertise. As in our companion paper (Mulder et al., 2023), we examine gaze patterns when faced with the task of making decisions about a fictional scenario involving the choices between ships of different sizes in the face of varying ice thickness forecasts (30%,50%,70%), when presented in different formats (boxplot, fan plot or spaghetti plot, with and without median lines).

We use eye-tracking techniques and exploration of the accuracy of decision tasks across expertise to address the following questions:

1. Does the presence of a median line and expertise affect gaze over the course of the decision-making process?
2. Does expertise affect gaze to the key over the course of the decision-making process?
3. Does expertise affect accuracy of decisions?

2. Methodology

2.1 Participants

Sixty-five participants took part in this study: twenty-two meteorology students, twenty-two psychology students and twenty-one graphic communication students recruited from the University of Reading (38 females, 27 males). Participants were aged 18–32 (M= 21.2) and had completed 0–4 (M=1.0) years of their respective degrees. Meteorology students are considered to have more training in graph reading, scientific data use, and quantitative problem solving as part of their degree and in qualifying for the course, than students on other degree courses which have less of a focus in these areas. Within this study, meteorology students were therefore considered to have greater expertise compared to the psychology and graphic communication students, although psychology students are also likely to have statistical knowledge and experience reading graphs. The research team involved academics who taught on each of these subjects and therefore can substantiate these generalisations.

2.2 Design and Procedure

Full methodological details are given in our companion paper, but to restate the core procedure: A hypothetical scenario of ice thickness forecast for a fictional location was provided to participants. This type of forecast was chosen as is very unlikely to be one that is familiar to our participants to minimize any effects of preconceived notions of uncertainty. Participants were informed that they were making shipments across an icy strait and, using ice-thickness forecasts, had to decide whether to send a small ship or large ship. The small ship could crush 1-meter thick ice whereas the large ship crushes ice larger than this. There was a differential cost involved in this decision with small ship costing £1000 to send and the large ship £5000. They were additionally made aware that if the ice was thicker than 1-meter and small ship was sent, this would incur a cost penalty of £8000.

Ice thickness forecasts were presented in seven different types: deterministic line, box plot, fan plot and spaghetti plot. Each representation was presented with or without a median line. Each of these graph types was shown to represent 30%, 50%, and 70% probability of ice thickness exceeding 1 meter. In this paper we only examined the decision-task question where participants were asked to select which ship (small or large) to send across an icy strait 72 hours ahead of time using a 72-hour forecast of ice thickness (see our companion paper Mulder et al. (2023) for further details on the hypothetical scenarios). While performing this task, participants wore an Eye link II eye-tracker headset which recorded eye movements of the right eye as they completed the survey. Head movements were restrained, and the eye tracker was calibrated to ensure accurate eye movement recording.

2.3 Eye tracking apparatus

Participants wore an EyeLink II tracker headset (SR Research Ltd: see https://www.sr-research.com/eyelink-ii/ for more details and pictures of the device) which recorded eye movements of the right eye at a rate of 500Hz as they completed the task. The EyeLink II is a high-resolution comfortable head-mounted video-based eye tracker with 0.5 deg average accuracy and 0.01 deg resolution that gives highly accurate spatial and temporal resolution. Participants gaze was precisely calibrated and re-calibrated throughout the study as necessary to maintain accurate recording. Each forecast, and task were presented on a 21-inch colour desktop PC with a monitor refresh rate of 75Hz. Participants were seated at a distance of 57 cm from the monitor and their head movements were minimized by a chin rest. Fixation location and its duration were extracted after study completion. Fixation was defined as times when the eyes were still and not in motion (i.e., no saccades were detected). These measures were used as proxies of the aspects of the forecasts were being attended to by participants as they made their decisions. These give a direct insight into the information and visual features that are salient when participants are attempting to understand and use uncertainty in forecasting in order to make decisions. For more information on methods used in eye-tracking studies, see Holmqvist et al. (2011).

2.4 Data analysis

Two interest areas were formed from a post hoc classification to address our research questions (graph area and key). Three viewing periods across trials were created (early, intermediate, late). The exact definition of early, intermediate, and late differed by type of graph due to each style evoking slightly different viewing periods. Viewing periods for each specific graph type were of equal bins divided across the average time to complete the question and therefore ranged between 5 to 6 seconds. In this study, we report number of fixations and total fixation duration.

In our companion paper (Mulder et al., 2023), our analysis of gaze was across all experimental trials and all tasks. However, as we are concerned about the viewing period and want to avoid effects of learning, we examine gaze when participants were faced with each graph type for the first time. Repeated exposure to graph type and the demand to make the same judgement may influence gaze patterns as informative parts of the figures are located more swiftly. Therefore, six trials for each graph type for each participant were examined. We analysed the accuracy of responses to this question (making the safe and cost-effective choice of the two options) and gaze (number and total fixation duration).

2.4 Ethics

The University of Reading Ethics Board approved the study, and the study was conducted in accordance with the standards described in the 1964 Declaration of Helsinki. Participants provided written informed consent. The authors declare that there is no conflict of interest.

3. Results

Based on the results of our companion paper (Mulder et al., 2023), we further explore the impact of the presence of a median line considering the viewing period, expertise and graph type. We then focus on fixation towards the keys including viewing period, expertise, graph type and the presence of a median line as variables. For both research questions a four-way mixed measures ANOVA was conducted including graph type, presence of a median line and viewing period as within-subject variables, and expertise as a between-subjects variable. Finally, we report the accuracy of responses for the ice ship decision task highlighting any differences due to expertise.

3.1 Does the presence of a median line and expertise affect gaze over the course of the decision-making process?

Here, we examined how the presence of the median line influences eye movement behaviour when considered across the viewing period from early to late stages, and different levels of expertise, as well as the graph type.

A main effect of presence of a median line was found for number of fixations and total fixation duration made to the graph area, $F(1, 62)= 6.403$, $MSE=32.747$, $p=0.014$, $\eta^2=0.094$; $F(1, 62)= 7.125$, $MSE=2386741.96$, $p=0.01$, $\eta^2=0.103$. More fixations were made, and more time was spent fixating on the graph area of the display when no median line was present (fixation count M=8.74; total duration M=2128.64) compared to when a median line was provided (fixation count M=7.89; total duration M=1887.47).

A main effect of graph type was also found for number of fixations and total fixation duration made to the graph area, $F(2, 124)= 15.098$, $MSE=26.406$, $p<0.001$, $\eta^2=0.196$; $F(2, 124)= 16.810$, $MSE=1635280.256$, $p<0.001$, $\eta^2=0.213$. Boxplots elicited more fixations, and more time was spent fixating on boxplots (fixation count M=9.07; total duration M=2222.21) and fan plots (fixation count M=8.71; total duration M=2091.04) compared to spaghetti plots (fixation count M=7.17; total duration M=1710.92).

There was also a main effect of the viewing period for number of fixations and total fixation duration made to the graph area, $F(2, 124)= 59.608$, $MSE=36.762$, $p<0.001$, $\eta^2=0.488$; $F(2, 124)= 57.417$, $MSE=2294640.505$, $p<0.001$, $\eta^2=0.481$. There was found to be a greater number of fixations with longer dwell times on the graph area during early (fixation count M=9.83; total duration M=2399.96) and intermediate (fixation count M=9.52; total duration M=2284.11) viewing periods compared to later periods (fixation count M=5.60; total duration M=1340.09).

There was no main effect of expertise on gaze behaviour measured by both fixation count and total duration; *F*(1, 62)= 0.536, *MSE*=64.185, *p*=0.588, η^2=0.017; *F*(1, 62)= 1.770, *MSE*=3970562.258, *p*=0.179, η^2=0.054, respectively.

As well as the main effects of median line, graph type and viewing period, there was an interaction between the median line and viewing period for total fixation duration, *F*(2, 124)= 3.598, *MSE*=1543871.74, *p*=0.03, η^2=0.055. Less time was spent fixating the graph area during the early and intermediate stages of viewing when a median line was present (Early total duration M= 2174.97; Intermediate total duration M= 2137.79) compared to when no median line was present (Early total duration M= 2624.96; Intermediate total duration M= 2430.43), *p*<0.001; *p*=0.05, respectively. However, no differences were found due to the presence (later total duration M= 1349.65) or absence (later total duration M= 1330.54) of a median line during the later stages, *p*=0.896. No other interactions were found to be significant. These findings support that the median line can reduce cognitive load; impacting the total fixation duration and number of fixations made on the graph area, particularly during early stages of the decision-making process, and adds to results from our companion paper that showed how fixation location was towards the median line when present, regardless of the type of graph.

3.2 Is gaze to the key influenced by expertise and the viewing period during the decision-making process?

In order to examine fixation to the key over different periods of the decision-making process for non-experts we examined fixations on the key.

A main effect of graph type was found for number of fixations and total fixation duration made to the key, *F*(2, 124)= 42.900, *MSE*=8.096, *p*<0.001, η^2=0.409; *F*(2, 124)= 42.396, *MSE*=574225.040, *p*<0.001, η^2=0.406. More fixations were made, and more time was spent fixating on fan plot keys (fixation count M=2.45; total duration M=626.79) compared to both boxplot (fixation count M=1.48; total duration M=387.75) and spaghetti plot keys (fixation count M=0.56; total duration M=127.13), and more fixations and time spent on boxplot compared to spaghetti plot keys.

There was a main effect of the viewing period on the number of fixations that were made to the key within the display, as well as the total amount of fixation, *F*(2, 124)= 17.967, *MSE*=6.593, $p<0.001$, $\eta^2=0.225$; $F(2, 124)= 21.003$, *MSE*=416719.669, $p<0.001$, $\eta^2=0.253$. More fixations and longer dwell time to the key occurred during the early (fixation count M=1.61; total duration M=407.15) and intermediate (fixation count M=1.99; total duration M=515.33) viewing periods compared to later periods (fixation count M=0.90; total duration M=219.20).

No main effect of the median line on gaze to the key, measured by both fixation count and total duration, was found; $F(1, 62)= 0.175$, *MSE*=7.574, $p=0.677$, $\eta^2=0.003$; $F(1, 62)= 0.061$, *MSE*=543399.152, $p=0.805$, $\eta^2=0.001$, respectively. Nor was there a main effect of expertise on fixation count and total fixation duration; $F(1, 62)= 0.251$, *MSE*=10.191, $p=0.779$, $\eta^2=0.008$; $F(1, 62)= 0.141$, *MSE*=730099.249, $p=0.869$, $\eta^2=0.005$, respectively.

An interaction between the graph type and viewing period for fixation count and total fixation duration was found, $F(4, 248) = 3.578$, *MSE*=4.724, $p=0.007$, $\eta^2=0.055$; $F(4, 248) = 4.260$, *MSE*=330504.612, $p=0.002$, $\eta^2=0.064$., respectively. More fixations were made, and more time was spent fixating the boxplot key during the early (fixation count M= 1.68; total duration M=423.76) and intermediate (fixation count M= 2.06; total duration M=577.11) stages of the viewing period compared to the later stage (fixation count M=0.71; total duration M=162.39 $p<0.005$. Similarly, more fixations were made, and more time was spent fixating the fan plot key during the early (fixation count M= 2.69; total duration M=695.64) and intermediate stages (fixation count M= 3.10; total duration M= 791.37) compared to the later stage (fixation count M=1.55; total duration M=393.37) $p<0.005$. However, no differences were found between viewing periods for spaghetti plots, $p>0.05$. The reason for less fixation being to spaghetti plot keys generally, and no differences overtime, could be due to the intuitiveness of this form of plot and the simplicity of the key.

3.3 Does expertise affect accuracy of decisions?

Mulder et al. (2020) found no significant difference in accuracy of decisions made between the graph types, just in the amount of uncertainty interpreted from them. Here, accuracy responses on the number of times participants correctly identified which ship would be most economically rational to send were measured considering expertise and probability of risk.

	Meteorology	Psychology	Graphic Communication
30% probability	74%	66.2%	75.5%
50% probability	87%	70.1%	72.1%
70% probability	95.4%	96.1%	94.6%

Table 1. presents accuracy results for all probabilities of risk for differing expertise. A small ship is the correct ship to send for a 30% risk of ice thickness and a large ship for 50% and 70% risk levels.

Overall, participants were accurate in their choice of ship (Meteorology= 85.5%; Psychology= 77.9%; Graphic communication = 80.7%); however, some differences were apparent due to expertise. A one-way ANOVA shows differences in accuracy when presented with 50% probability of risk, which is the most challenging task, $F(2,64)= 4.029$, $p=0.023$. Multiple comparisons show meteorology students to be significantly more accurate than psychology students in choosing the large ship during these scenarios, $p=0.035$, and more accurate than graphic communication students, although this difference is not significant, $p=0.08$. No differences between expertise were found for the 30% and 70% trials, $p>0.05$.

4. Discussion and Conclusions

As scientific information is increasingly being presented to non-specialists graphically, it is important to consider how this information is delivered. This approach to open science, less dependent on expert interpretation, is a natural development as general scientific literacy increases and is welcomed by both scientific producers and consumers. As this approach develops, it becomes much more important to have a clear understanding of the biases in interpretation that results from different forms of data presentation. While relevant to many fields of science, there is a particular need for this understanding in the environmental sciences as environmental hazards increase and change.

Prior research presents mixed results, with some authors suggesting that when making slight variations to graph representations that display uncertainty, decisions and interpretations differ (Correll & Gleicher, 2014; Tak et al., 2015), whilst others show that despite greater discrepancies in forecast representation, such as between graphic visualisations and written forms, there are no differences (Nadav-Greenberg & Joslyn, 2009). Furthermore, few studies explore how experts and non-experts interpret forecast information from different types of graphical forecast representations (Mulder et al., 2020). The current research examines these areas further by using eye-movement techniques considering expertise, and the viewing period during the decision-making process when observing a range of graph types.

More economically rational responses to the ship decision were made by meteorology students (greater level of expertise) during the most difficult scenarios. We found participants, regardless of expertise, to spend less time fixating the overall graph when a median line was presented, particularly during early and intermediate stages of viewing. This provides more evidence for the anchoring bias suggested in previous papers (Mulder et al., 2020; Mulder et al., 2023). Participants focussed on the key for boxplots and fan plots more during early and intermediate stages compared to later stages. This provides evidence that early stages of viewing are more exploratory and towards informative areas (Buswell, 1935; Yarbus, 1967; Antes, 1974; Nodine et al, 1993; Locher, 2006; Locher et al, 2007; Locher, 2015; Goldberg & Helfman, 2010). However, considering the results and the differences found due to graph type, spaghetti plots appear to be simpler to interpret, potentially reducing cognitive load (Walter and Bex, 2021), corroborating the findings in Mulder et al. (2020) that the spaghetti plot helped users interpret extreme values.

Overall, this study, together with the analysis in our companion paper (Mulder et al., 2023), demonstrates that there are many challenges when presenting natural hazard data to both experts and non-experts, the way that information is portrayed can impact interpretations and decisions. It is important to note that the graph area and key discussed here are specific to the particular tasks presented in this study and are used as indicators of the impact of expertise, graph type and the viewing period. Furthermore, course of study within higher education was used as a proxy for expertise, with meteorology students being regarded to have higher levels. However, future research would benefit from examining behaviour and decisions of academics and forecasters who would be considered as experts.

Responses to the ship decision (small or large) based on economic rationality supports the importance of expertise as accuracy reduces dependent on the probability of ice thickness, with those with greater expertise being more accurate during more uncertain situations. While their accuracy was as low as others for 30% probability conditions, with a little less uncertainty (50% probability of risk) accuracy improved more so than the other groups. This suggests that they were able to use their expertise to understand the forecasts to inform their decisions more effectively than the other groups. However, expertise appears to have little impact on eye movement behaviour within our study. Differences between experts and non-experts on decisions and interpretations of best-guess forecasts and their inference of uncertainty have been reported previously (Mulder et al., 2020). However, Doyle et al. (2014) found no differences in the use of probabilistic information for forecasts of volcanic eruptions. Other contradictory evidence has also been reported testing numeracy as a predictor for making economically rational decisions (Roulston and Kaplan, 2009; Tak et al., 2015). Differences may be due to what "expert" means in these circumstances. As pointed out, our sample used years of study as the expertise proxy and while showing some effect may not reflect the decision-making and behaviour of those with many years of experience. Thus, it may well be the case that those with greater expertise would show a more effective use of forecast information provided both in terms of accuracy and more effective information extract shown through eye movement differences not found in our sample.

The results show how median lines can reduce cognitive load drawing users to the central estimate regardless of expertise. A median line reduces the perceived uncertainty in a graphic, even when explicitly presented (Mulder et al. 2020), so use of a median line should be used when the amount of uncertainty in the estimate is less critical to understand. Use of the key within graphical representations can also impact interpretations of data. For forecast providers this suggests that standard information design principles which seek to reduce visual noise in data presentation and draw the user to the critical parts can have major benefits for their ability to effectively communicate with both expert and non-expert end-users.

More broadly, taken together the results reported here and those reported by Mulder et al (2023) suggest that incorporating eye-tracking and other techniques from cognitive science into the process of the design of forecast communication tools could be extremely fruitful. These techniques are now well-established with technology that makes them relatively cheap to set up and use. Graphical presentation of geo-scientific forecasts can happen with a range of breadth and longevity of communication in mind. While eye-tracking and related techniques would not be appropriate for all purposes, where graphics are being developed for routine and wide use, for example routine weather forecasts, this kind of approach would be a very valuable addition to end-user engagement. One obvious extension to the work in the two parts of this study is applying the same techniques to well-known and widely used geo-scientific forecast graphics.

5. Author contributions

Louis Williams: Conceptualization, Investigation, Formal analysis, Writing – original draft preparation

Kelsey Mulder: Writing – review & editing

Andrew Charlton-Perez: Funding acquisition, Writing – review & editing
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Rachel McCloy: Funding acquisition, Writing – review & editing
Eugene McSorley: Conceptualization, Resources, Writing – review & editing
Joe Young: Funding acquisition

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